

## **Minor League 2018**

1. Player/coach pitch only. No machine pitch. The pitching mound are located at a distance of 35 feet.

a. Player/coach, with 4 balls and 3 strikes. There will be NO WALKS, if pitcher gets to ball four, the coach will pitch to a strike out or hit ball, then go back to player pitch for fresh batter (we want to avoid a game of walks, keep game moving)

b. There will be no "called strike 3" when a coach is pitching. A player is encouraged to swing the bat and attempt to hit the ball. If multiple strikes are thrown and not swung at, the players coach will call the batter out. (coaches will review with umpires before the game)

2. Especially with high school age umpires, no coach or parent should contest any calls. As with our players, this is a "development division" for the Umps as well. Coaches are responsible for monitoring their player's parents regarding this issue with umpires and criticism.

a. Umpires will call game from behind the plate

b. Home team will pay the umpire(s) (\$20 1 umpire, \$30 2 umpires)

3. 4-run inning limit or below ends the inning when a team

a. Scores 4-runs

b. or 3 outs are made

4. Minor League Pitching distance is 35 feet (pg 46), mound stanchions and/or temporary spiked in 24" mound shall be utilized

5. Stealing is allowed after a pitched ball crosses the plate. Players can steal second base and third base only. Stealing of home plate is not allowed. Baserunners leaving the base prior to the ball crossing the plate may be called out by the umpire.

6. Only 10 position players in the field at once, 4 outfielders must be in grass

7. All teams will be issued by the league, a "pitcher's mask" and it is strongly recommended that all pitchers wear said mask during the games

a. Facial wipes may be purchased for health concerns

8. Base Running; Players will be encourage to run out all hits, including getting double, on hit balls.

a. Players will be allowed to advance 1 base on overthrown balls thrown to FIRST BASE ONLY. Existing baserunners are allowed to move 1 base on an overthrow (including home).

- b. Runners are not allowed to advance extra bases on any play except a hit
- c. Runners can not advance on balls overthrown attempting to get an existing baserunner out (throws to second or third base for a baserunner attempting to steal)
- d. Balls that are thrown and land out of the marked playing area, players will be granted 1 base automatically by the umpire. (Coaches will be responsible to identify playing area and discuss with umpires prior to games)

9. Well Hit Balls; On a ball hit far enough to make it into the outfield grass without ANY contact with a fielders body or glove will be eligible to make an attempt at a 2 base hit and any runners on base at the time will be able to advance up to 2 bases. As in any other play if the the fielding team can tag the runner or base if applicable to make the out then the out will be recorded.

- a. Baserunners will be allowed to advance and additional base on well hit balls

10. From game one, keep scores, submit scores to;

- a. Minor Rep Donny Davidson [dpdo76@yahoo.com](mailto:dpdo76@yahoo.com)
- b. VP Softball Bob Schrader [robertschrader@rocketmail.com](mailto:robertschrader@rocketmail.com)
- c. Player Agent, Mike Long [mlong2006@comcast.net](mailto:mlong2006@comcast.net)

11. Minor Division rules will be played within the Little League Softball Minor Division rulebook unless local rules are adopted (see above)

12. Minor Playoffs: All games Higher Seed Home Team

3 team division

- a. Round 1: Seed #2 v Seed #3 in a onegame playoff
- b. Round 2: Seed #2 v Seed #3 winner Seed #1 in a best of 3 game series

4 team division

- a. Round 1: Seed #1 vs Seed #4 and Seed #2 Vs Seed#3; in a onegame playoff
- b. Round 2: Seed #1 vs Seed #4 winner vs. Seed #2 Vs Seed#3 winner; in a best of 3 game playoff

Note: Final inning will not have a limit to the number of runs scored and will end when 3 outs are made or per the guidance described in step#12.

- c. Championship: Winner Game 1 v Winner Game 2 (one game)

13. Inning start time

- a. No inning will start after the 1:45 game time when there is a game scheduled directly after.

- b. Any inning that starts before the 1:45 mark will finish that inning which will complete the game, even if it is a tie.
- c. If there is no game scheduled directly after, no inning will start after the 2:00 game time. Any inning started before the 2:00 mark will finish that inning which will complete the game, even if it is a tie (except playoffs).