



Bylaws 2025

**WSLL Board of Directors
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General Rules

The following applies to all divisions.

1. Typically, registration for Minor A division and up is only open until the second scheduled evaluation has concluded. Tee Ball and Minor B players may be added at any point in the season at the discretion of the Chief Player Agent. Players in the Minor A division and up may be added at any point in the season upon agreement by two of three of the following: Registrar, Chief Player Agent, and Vice President. Accepting requests for registrations after evaluations have closed will not result in a player being sent down a level to make room. Requests for scheduling evaluations outside of the scheduled evaluation days is done at the Chief Player agent's discretion, and if done so every reasonable attempt must be made to allow all applicable managers to see the player's evaluation.
2. Uniforms consisting of a jersey and a hat are provided to all registered players as part of their registration fees. Bats, helmets, and balls are provided to each team for use as needed. Players are responsible for providing appropriate baseball pants, gloves, cleats and protective gear.
3. WSLI will make every effort to support children who want to play and will provide financial scholarships to those that request. Scholarship offerings are made at President or Registrar sole discretion and may be contingent on WSLI budget.
4. Pool players: Minor A, Major, and Chief Player Agents (for Intermediate division and up) will maintain a list of players for their respective division that are willing to play in extra games during the regular season. Players are permitted to be in the player pool for a higher level division than their regular team level provided they meet the age range. This predetermined list is known only to individual Player Agent, Chief Player Agent, and the President. Pool players are administered in accordance with Little League rules, to include:
 - When a request for a pool player is received, the PA will contact the first player and offer the game to them. The PA will continue down the list for all subsequent pool player requests until the list is exhausted, at which point the PA will start at the top of the list again, without reorganizing it. The Manager must accept the player that agreed to help.
 - Pool players cannot pitch in the game but may play the position of catcher.
 - Each pool player must play in at least nine total defensive outs and be placed normally in the batting lineup; if continuous batting order is not used, pool players must bat at least once.
5. Teams may only play or practice on fields and facilities approved for play by WSLI, which are limited to Warm Springs Elementary School, Warm Springs Community Park, Weibel Elementary School, and Booster Park. Practice at other locations

requires Board approval upon manager request due to limitations on league insurance.

6. Players are assigned to teams at the Minor A level and above based on player evaluations done each year. At Tee Ball and Minor B, players are placed on teams based on Player Agent recommendations, with the primary intent being to create balanced teams for fair play and secondary intent to support other special requests such as friend and carpool requests where possible.
7. When a team at the Minor A level and up has a player withdraw from the season and is below the required or designated number of players (as determined by LL rules or WSLI division equity), the team's manager must select a player to be called up from a lower division. This will be done in consultation with the player agent(s) of impacted divisions and must be done within 7 days. In situations where a player is requesting to not advance up a level of play, efforts will be made to support that request after the Player Agent has spoken to the parents and confirmed that there is no safety risk to other kids in keeping the player at the lower level. In all cases this process will be handled in a reasonable way, with Division Player Agents, Chief Player Agent, League President, and/or WSLI Board being consulted as necessary to ensure any action is consistent with WSLI philosophy and is best for the children involved.
8. Per Little League regulations, managers and coaches require board approval. Further, to support our goal of encouraging parent/family participation and community engagement, WSLI requires that all coaches must be parents or relatives of players on the team they are approved to manage/coach. Alternative coach designations will be considered only in special circumstances when it is not possible or practical to draw coaches from parents or family of players.
9. Managers and coaches are responsible to take care of the equipment assigned to them. They should be aware of the cost of replacement to the league. Teaching the players to take proper care of the equipment is a very important part of the manager's and the coach's responsibility.
10. Managers and Coaches are eligible for a set of league keys for access to necessary field items. They can request a set from the board and are responsible for returning the keys at the end of the season.
11. President of WSLI is also on the board of Little League District 14.
12. The manager is responsible for ensuring his/her team maintains their half of the playing field, dugout, and bleacher area after each game, ensuring they are clean and tidy, with all trash removed and placed in the proper receptacles. At the completion of the last game of the day the home team manager and coaches (or manager/coaches of the WSLI team, if the designated home team is from a different league) shall assign parents to:

- Perform field maintenance by raking home plate and areas around each base; and repair and tamp the pitching mound as required; watering if possible.
 - Ensure the bases, cones (if used), and pitching machine (if used) are locked in the appropriate storage areas as follows:
 - Tee Ball, Farm field: locked in the storage container behind the backstop
 - Minor and Major field: locked in each respective division's dugout or equipment area
 - Junior field: locked in container behind the first base dugout
13. WSLI teams shall display their team banners with the sponsors' name at all games. Banner shall be positioned outside the playing field.
14. The entire playing field and entrances to dugouts shall be kept clear of extraneous equipment, including but not limited to buckets.
15. The following training is provided by WSLI or Little League Baseball. Schedules will be provided at the beginning of each season.
- Safety Training – required each year for managers and coaches. Includes any state or local government mandated training, such as training required by the 2017 CA Concussion Law.
 - Coaching Skills – highly encouraged for all managers and coaches.
 - Rules & Umpire Mechanics – highly encouraged for managers, coaches, and volunteer umpires every year.
 - Scorekeeper Training – highly encouraged for individuals new to scorekeeping.
16. Games that are postponed shall be rescheduled for the next reasonable free date available on the master game schedule when the field can be prepared and field/game officials and league personnel obtained. Reasonable effort will be made to conduct the rescheduled game on a day when other games are already scheduled. The division player agent shall be responsible for defining when that date is, and at no time are the respective team managers to schedule the date of the makeup game themselves. Tee Ball and Minor B Division games may be rescheduled at the option of the division player agent. For interleague play, the Division Player Agent shall coordinate with the other Leagues' Player Agent.
17. No less than two weeks prior to the date of a scheduled game, either manager can request a reschedule based on inability to field the required number of players (opportunities to bring on pool players must be considered). The reschedule request must be sent to the division player agent who will determine whether to grant the reschedule request and when the game will be played. Conflicts shall be referred to the Board. For any game not played or rescheduled, the game will be referred to the Board to determine if the missed game is a forfeit or must be rescheduled. E.g., illness may be an acceptable reason to reschedule whereas conflict from scheduled events is typically not.

18. Note that trade requests made by parents in Minor A division and up are discouraged. However, for valid reasons, trade requests initiated by parents may be considered at any reasonable point during the season. Parents with such requests shall work directly with the Division Player Agent, who will brief the Board on the request. Any trade must be approved by the Division Player Agent, Chief Player Agent, and the Board, and must be done so after very careful consideration of all circumstances and impacts. In particular, the non-initiating player being traded and their parents must be willing to be traded to a different team and must have an open option to decline without any coercion or penalty should they choose to decline.
19. Parking for WSLI purposes is NOT permitted on the residential side of Fernald Street (east of Minor/Major field areas) nor on either side of Havasu Street (east side of Warm Springs Community Park).
20. Background and fingerprinting: Background checks are required for all individuals that come in close contact with the children. Background checks are conducted annually and are organized by the WSLI Safety Officer. In accordance with the 2022 California Fingerprinting law AB-506, all volunteers and administrators (WSLI Board) who have direct contact with or supervise youth more than 16 hours a month or 32 hours a year shall be fingerprinted.
21. Mandatory Reporting: As part of the 2022 Fingerprinting law AB-506, Abuse Awareness and Mandatory Reporter Training is mandatory for all volunteers over the age of 18. All Coaches, Managers, Administrators and volunteers who have direct contact with or supervise youth more than 16 hours a month or 32 hours a year must complete Abuse Awareness/Mandatory Reporter training.
22. Efforts should be made, to the greatest extent possible, to ensure the presence of at least two mandated reporters whenever administrators, employees, or volunteers are in contact with or supervising youth.

Playing Rules

Tee Ball Division

All games will be conducted according to the Official Regulations and Playing Rules for the Tee Ball Division. This is a non-competitive Division. The intent of this level of play is to be instructional and to present the fun of baseball as a game, and as such, all Managers and Coaches shall place the emotional and physical well-being of their players ahead of their desire to win. Managers, Coaches and Parents should lead by example in demonstrating fair play and sportsmanship, remembering that the game is for the youngsters.

1. The score of each game and league standings ("Win/Loss" record) will not be kept. There will be no Championship game or playoffs at the end of the season.
2. The playing field shall be a 50-foot square. A set of white, chalk, tramlines shall be marked between 1st and 2nd bases, and between 2nd and 3rd bases to aid the training of the players.
3. Games shall be subject to a time limit of approximately 75 minutes. Once an inning has begun it shall be completed unless otherwise agreed by both managers. This is an instructional division, and emphasis should be placed on maximizing playing time.
4. Each team shall be under the direction of a manager and not more than three coaches. Each team, when on defense, must play all players present in the field. A maximum of seven (including pitcher and catcher) can be positioned in the infield. The remainder must be positioned on the outfield grass.
5. The most a batter can advance on a batted ball is two bases. A runner may only go to first base on a hit ball unless the ball is hit between and past two outfielders without being touched; in which case the runner may go as far as second base at his/her own risk and runners may advance up to two bases at their own risk. Runners may not advance additional bases due to an overthrow or missed fielded ball.
6. Base stealing is not allowed.
7. First and third base coaches will function as the umpire for the base they are coaching. The manager or coach in the field with the defense will serve as the second base umpire. The batting coach will have home plate umpire responsibilities, which include calling fair and foul balls.
8. Outs will be called fairly without advantaging either the offense or defense.
9. Teams in the Tee Ball division will be formed by the Tee Ball Player Agent.

Minor B Division

All games will be conducted according to the Official Regulations and Playing Rules for the Machine Pitch Minor B Division. This is a non-competitive Division. The intent of this level of play is to be instructional and to present the fun of baseball as a game, and as such, all Managers and Coaches shall place the emotional and physical wellbeing of their players ahead of their desire to win. Managers, Coaches and Parents should lead by example in demonstrating fair play and sportsmanship, remembering at all times that the game is for the youngsters.

1. Players will be league age 6 through 9. 6-year-olds are eligible only with approval from the Minor B Player Agent, with attendance at one or more player evaluations strongly encouraged. All players 7 and older intending to play in the Minor B division are encouraged to attend one evaluation.
2. League standings ("Win/Loss" record) will not be maintained. There will be no Championship game or playoffs at the end of the season.
3. Each team shall be under the direction of a manager and not more than three coaches (including the coach required to operate the pitching machine). At least one coach shall be in the dugout at all times.
4. Games shall be subject to a time limit of approximately 90 Minutes. Once an inning has begun it shall be completed unless otherwise agreed by both managers. This is an instructional division, and emphasis should be placed on maximizing playing time. The time will begin with the first pitch, which shall be recorded by the scorekeeper(s) in the scorebook.
5. Each team may field a defense comprising ten players, the additional position being a fourth outfielder. Outfielders must be positioned on the grass outfield.
6. WSLI strongly encourages teams to field a catcher at all times while on defense. This helps build skills and confidence for continued success at the catcher position in subsequent seasons and levels.
7. Scorekeeper(s) must be an adult or mature and knowledgeable minor and are to keep score in the scorebook for the purposes of tracking (a) pitch count for each player pitcher, (b) runs per inning, (c) pitch count per batter, (d) player performance for potential drafting to the next level, if need arises during the season, and (e) scorekeeper training.
8. Defensively, a manager may swap in and out of the game all players, provided each player meets Little League mandatory play requirements. Each player may not sit on the bench for two consecutive innings and must play an equal number of defensive innings as everyone else. A player may not play the same defensive position more than two (2) innings in one game, with no more than one inning at any position strongly encouraged.
9. One defensive coach is allowed on the field while the team is on defense. No other manager, coach, or parent is allowed on the field while their team is on defense. It is suggested that the defensive coach be positioned out of the way and beyond second base.
10. Each batter will be given a maximum of seven (7) pitches. If the player strikes out before the seventh pitch, the batter is out. If the batter does not put the ball in play in seven (7) pitches, the batter is out unless he/she fouls the seventh pitch. In this

case, the batter may remain at the plate indefinitely as long as each subsequent pitch is fouled out of play or is put into play. If they swing and miss or do not swing, they are out. Note that batters cannot be awarded a base on balls.

11. Stealing or advancing on a wild pitch/passed ball is not allowed.
12. Intentional bunting is not permitted.
13. The Infield Fly Rule does not apply.
14. The most a batter can advance on a ball that reaches the outfield is two bases. A batter-runner may only go to first base on a ball that stays in the infield. For a ground ball or non-caught fly ball that reaches the grass outfield, the batter-runner may go as far as second at his/her own risk.
15. Advancing an extra base on an overthrow is not permitted. (Even if the overthrow originates from the outfield, the batter runner cannot advance to second base.)
16. A Manager or Coach shall choose to operate the pitching machine or pitch to their own team and must remain within the designated pitching area during play. Players, other minors, and parents not designated as coaches by the league shall not be allowed to operate the pitching machine or pitch.
17. The Manager or Coach who is operating the pitching machine is not allowed to be a base coach. They are to restrict their coaching to the batter.
18. The Manager or Coach who is operating the pitching machine may choose to pitch the ball to the batter manually.
19. The player who assumes the defensive role of pitcher is to remain outside of the pitching area at all times and must be within two feet of the designated pitching area until the batter hits the ball. The pitcher may not enter or cross through the designated pitching area at any time, during, or after a play.
20. The setting of the pitching machine should be such that it encourages players to hit the pitch.
21. Teams in the Minor B division will be formed by the Minor B division player agent.
22. Games will be played with player pitchers starting in April, subject to the following options.
 - a. A manager or coach from the offensive team will call balls and strikes from behind the pitcher.
 - b. Base on balls is not awarded.
 - c. A player pitcher shall pitch a maximum of 4 called balls per batter. After 4 balls, the offensive coach/umpire shall pitch the remaining pitches.
 - d. The player who was pitching shall position themselves in the 10-foot circle, on either side, but not in front of, the coach pitcher.
 - e. Each pitch delivered by the coach shall be called a strike. The number of strikes on the batter remains from player pitch, and the at-bat continues until the batter strikes out or puts the ball in play.
 - f. A batter hit by a player pitch is awarded first base. Batter hit by a coach pitch is "no pitch" and batter will not be awarded first base.
 - g. If a player pitcher hits two batters in an inning, or 3 in a game, they must be removed as pitcher.
 - h. Player pitch counts must be kept, a pitching affidavit completed, and Regulation VI limits on pitcher and catcher eligibility must be followed.

- i. Pitching Rules will be per LL regulations with an addition of one game of rest if more than 35 threshold pitches are thrown in a day. This is to encourage managers to develop numerous pitchers.
- j. If at any time the manager on offense feels that player pitch is developmentally inappropriate for a batter, the manager may choose to revert to either coach pitch or to a tee for that player's at bat.
- k. Managers when on defense may opt out of player pitch at any point during the game.
- l. If a manager chooses to have all of their team's players bat with coach pitch or tee, the other manager (whose team will bat facing player pitch) may elect to have players pitch to their own players instead of coach/machine pitch.
 - i. Example: typical games would involve a player from Team A pitching to batters from Team B (and vice-versa). If Team A elects to have all batters bat versus coach/machine pitch or from a tee (i.e., no player pitch), Team B can opt to have Team B players pitch to Team B batters.

Minor B Division Ground Rules

1. The designated pitching area is a circle that is ten (10) feet in diameter and whose center is forty-five (45) feet from home plate in line with second base. A pitching machine shall be placed at the center of the designated pitching area at a distance of 45 feet from home plate.
2. The designated pitching area (10-foot circle) around the pitching machine is a "free hit zone". Any batted ball that comes to rest in this area or strikes either the pitching machine or the pitching machine operator is dead and the batter is awarded first base. Base runners shall advance one base.
3. Any thrown ball that comes to rest in the designated pitching area or strikes the pitching machine or the pitching machine operator becomes a dead ball. Runners are not allowed to advance beyond the base to which they were advancing when the ball became dead.
4. No player is to enter the designated pitching area at any time before, during or after the game when the pitching machine is operating. It is the responsibility of the Manager and Coaches of each team to ensure that their players know and follow this rule.

Minor A Division

All games will be conducted according to the Official Regulations and Playing Rules for the Major Division, except for rules defined specifically for Minor A division. While Minor A is a competitive division, we expect Managers to encourage players from both teams to have an evenly matched game. Should a game start to become “lopsided” we encourage Managers to use the opportunity to give developing players a chance at key positions and to try new pitchers. Managers, Coaches and Parents should lead by example in demonstrating fair play and sportsmanship, remembering at all times that the game is for the youngsters.

1. Players with a league age of 8 thru 11 are eligible to be selected to teams in the Minor A Division. Players with a league age of 7 may be eligible to be selected to teams in the Minor A Division with recommendation of Division and Chief Player Agents and board approval. Players with league age 7 or 8 must have played at least one year in the Minor B Division to be eligible for selection to a Minor A Division team.
2. At no time shall a Minor A team have on its roster more than eight players of league age 9, eight players of league age 10, eight players of league age 11, or two players of league age 7 or 8, without board approval.
3. Minor A division teams shall be drafted as in the Major Division. Additionally:
 - A child of a Minor A manager is “protected” (i.e., cannot be drafted by a different manager) through the following draft rounds based on child’s league age:
 - o 11 or 10: 3rd round
 - o 9: 4th round
 - o 8 or 7: 5th round
 - For a manager with multiple children of different league age participating in the division draft, each child shall be protected per the rounds specified above. For example, for a manager with two children in the Minor A draft of league ages 10 and 8, the 10YO would be protected through the 3rd round and the 8YO would be protected through the 5th round.
 - For a manager with multiple children of the same league age participating in the division draft, the second child shall be protected for one more round following the round specified above (and third child for two rounds following, etc.). If the first child is selected by their manager parent in a round later than specified above, siblings shall be protected in the subsequent round consistent with Little League sibling option rules.
 - A manager wishing to draft their child(ren) may indicate this verbally to the Division Player Agent at any point before team selection begins (i.e., intent does not have to be submitted in writing).
 - Parents with two or more children eligible for draft to the Minor A division and desiring their children to be on the same team may indicate this desire verbally to the Division Player Agent or Chief Player Agent at any point in advance of the draft (i.e., such indication does not have to be written). Further, Division Player Agent will check in with parents with multiple draft-eligible children in advance of the draft if parents have not contacted the

- Player Agent first. Every effort will be made to honor such requests, consistent with WSLI philosophy.
- No informal agreements beyond Little League rules and WSLI bylaws are enforceable.
 - Trades initiated by managers may be offered and considered immediately following the draft (i.e., before the draft meeting concludes) only and are subject to approval by the league Player Agent managing the draft process. Trades must be offered and made player for player only.
4. There will be a single season schedule from which league standings will be kept. The following order of tie-break criteria will be used to determine league standings:
 - Win – Loss record (note that in the case of scheduled interleague games, the Division Player Agent will define before the beginning of the season if any games will not count toward the official win-loss record for purposes of league standings)
 - Ties counts as $\frac{1}{2}$ a win
 - Head-to-head win – loss record
 - Win – Loss record within WSLI (if any interleague games)
 - Fewest Runs allowed
 - Coin flip
 5. There will be a TOC qualification tournament event after the end of the season to determine the team to represent WSLI in the District invitational Minor A TOC event. All teams will be eligible to take part, and the tournament will be a double elimination format with teams seeded according to the league standings for the year. The final format will depend on the number of teams in the division and will be approved by the WSLI Board of Directors. Note that in the event the TOC qualification tournament includes a non-WSLI team and that team wins, the WSLI team that progresses the furthest will be selected to represent WSLI in the District invitational Minor A TOC event.
 6. Pitching Rules will be per LL regulations with an addition of one game of rest if more than 35 threshold pitches are thrown in a day. This is to encourage managers to develop pitchers. This applies to all games in the regular season and the TOC qualification tournament but does not apply to District TOC or All-Star tournaments.
 7. In addition to the mandatory play requirement of six defensive outs defined in Regulation IV, each player must play a further three defensive outs for a total of nine. In addition, each player must be included in the defensive starting line up a minimum of every other game in which they are present. If managers do not meet WSLI playing time, WSLI board of directors may suspend the managers one game.
 8. Scorekeepers from both teams shall sit in the scorekeeper's booth. An additional representative from each team may be allowed in the booth to assist in score keeping or in the operation of the scoreboard. No manager, coach, or player shall be in the booth during their game. The home team scorekeeper is the official pitch count recorder.
 9. During regular season play (i.e., prior to the TOC qualification tournament), a new inning shall not be started after 2 hours 15 minutes of the start of the game. The time will begin when the umpire puts the ball in play to start the game, which shall be

- recorded by the scorekeeper(s) in the scorebook. This is a developmental league, and it is the manager's responsibility to not delay the game just to ensure a win.
10. For games during the TOC qualification tournament, games will be played without regard to the 2 hours 15 minutes time limit during regular season until a winner is determined in accordance with Little League regulations.
 11. A 4 run limit (will have a waiver request) is to be imposed for each half-inning except the last inning (as declared by the plate umpire or the 6th inning). There are no run limits applied to the 6th and subsequent innings.
 12. The rule 4.10 (e) 10 run mercy rule (or 15 runs after 3rd inning rule added in 2018) is not adopted.
 13. If a pitcher hits three (3) batters in one inning or four (4) batters in the entire game a new pitcher shall immediately enter the game.
 14. If a manager needs a player to fill out a roster for a single game, they must contact the Player Agent and request a pool player. Pool player selection and use must follow the general rules for pool players in this document.
 15. Pitchers warming up in the bullpen must have a Board approved coach observe. Observation must be done outside of the field of play (i.e., immediately next to the players warming up). This must be one of the coaches participating in the game (i.e., another parent or coach is not permitted to serve in this role to relieve game coaches of this responsibility).

Players catching to warm up a pitcher in the bullpen or on the field must wear a catcher's mask and catcher's mitt at a minimum. All player catchers must wear a catcher's mask at a minimum during infield warm ups.

Minor A Division Ground Rules

1. As the view of home plate from the setback dugouts is restricted, the Manager or one Coach is allowed to stand in the triangular area immediately outside the dugout door formed by: a. the corner pole between the gate to the bleachers and the dugout gate; b. the pole on the other side of the gate to the bleachers; and c. the next pole along from the dugout gate. Any ball which enters this area is considered a live ball and in play.

Major Division

All games will be conducted according to the Official Regulations and Playing Rules for Little League Major Division. While this is a competitive division, we expect Managers to encourage an evenly matched game. Should a game start to become “lopsided” we encourage Managers to use the opportunity to give developing players a chance at key positions and to try new pitchers. Managers, Coaches and Parents should lead by example in demonstrating fair play and sportsmanship, remembering at all times that the game is for the youngsters.

1. Major player age requirements must meet the Official Regulations and Playing Rules Major Division. At no time shall a team have on its roster more than eight players of league age 11, eight players of league age 12, or two players of league age 9 or 10, without board approval.
2. Players with a league age of 10 thru 12 are eligible to be selected to teams in the Major Division. Players with a league age of 9 may be eligible to be selected to teams in the Major Division with recommendation of Division and Chief Player Agents and board approval.
3. The Major Division teams will be formed via draft method Plan B - Alternate Method, modified slightly where Division Player Agent shall facilitate a random number draw to determine draft order immediately before team selection begins. Additionally:
 - Per Little League rules, a child of a Major manager is “protected” (i.e., cannot be drafted by a different manager) through the following draft rounds based on child’s league age:
 - o 12: 3rd round
 - o 11: 4th round
 - o 10 or 9: 5th round
 - For a manager with multiple children of different league age participating in the division draft, each child shall be protected per the rounds specified above. For example, for a manager with two children in the Major draft of league ages 12 and 10, the 12YO would be protected through the 3rd round and the 10YO would be protected through the 5th round.
 - For a manager with multiple children of the same league age participating in the division draft, the second child shall be protected for one more rounds following the round specified above (and third child for two rounds following, etc.). If the first child is selected by their manager parent in a round later than specified above, siblings shall be protected in the subsequent round consistent with Little League sibling option rules.
 - A manager wishing to draft their child(ren) may indicate this verbally to the Division Player Agent at any point before team selection begins (i.e., intent does not have to be submitted in writing).
 - Parents with two or more children eligible for draft to the Major division and desiring their children to be on the same team may indicate this desire verbally to the Division Player Agent or Chief Player Agent at any point in advance of the draft (i.e., such indication does not have to be written). Further, Division Player Agent will check in with parents with multiple draft-eligible children in advance of the draft if parents have not contacted the

- Player Agent first. Every effort will be made to honor such requests, consistent with WSLI philosophy.
- Trades initiated by managers may be offered and considered immediately following the draft (i.e., before the draft meeting concludes) only and are subject to approval by the league Player Agent managing the draft process. Trades must be offered and made player for player only.
4. There will be a single season schedule from which league standings will be kept, and there will be a championship team determined at the end of the season. The following order of tie-break criteria will be used to determine league standings:
 - a. Win – Loss record (note that in the case of scheduled interleague games, the Division Player Agent will define before the beginning of the season if any games will not count toward the official win-loss record for purposes of league standings)
 - b. Head-to-head win – loss record
 - c. Win – Loss record within WSLI (if any interleague games)
 - d. Fewest Runs allowed
 - e. Coin flip
 5. There will be a tournament event at the end of the season to determine the team to represent WSLI in the District TOC event. All teams will be eligible to take part, and the tournament will be a double elimination format with teams seeded according to the league standings for the year. The final format will depend on the number of teams in the division and will be determined by the WSLI Board of Directors. Note that in the event the Major TOC qualification tournament includes a non-WSLI team and that team wins, the WSLI team that progresses the furthest will be selected to represent WSLI in the District invitational Major TOC event.
 6. In addition to the mandatory play requirement of six defensive outs defined in Regulation IV, each player must play a further three defensive outs for a total of nine. In addition, each player must be included in the defensive starting line up a minimum of every other game in which they are present. Penalties to the manager for failure to adhere to the mandatory play requirements are defined in Regulation IV. If managers do not meet WSLI playing time, WSLI board of director may suspend the managers one game.
 7. Scorekeepers from both teams shall sit in the scorekeepers' booth. An additional representative from each team may be allowed in the booth to assist in score keeping or in the operation of the scoreboard. No manager, coach, or player shall be in the booth during their game. The home team scorekeeper is the official pitch count recorder.
 8. Continuous Batting Order will be used in the Major Division.
 9. If a manager needs a player to fill out a roster for a single game, they must contact the Player Agent and request a pool player. Pool player selection and use must follow the general rules for pool players in this document. Note that Little League rules may permit Minor A division players to be assigned to the Major division player pool, however Minor A players shall only play in a Major division game if there are no available pool players from the Major division.
 10. Pitchers warming up in the bullpen must have a Board approved coach observe. Observation must be done outside of the field of play (i.e., immediately next to the

players warming up). This must be one of the coaches participating in the game (i.e., another parent or coach is not permitted to serve in this role to relieve game coaches of this responsibility).

11. Players warming up a pitcher in the bullpen or on the field must wear a catcher's mask and catcher's mitt at a minimum. All catchers must need to wear a catcher's mask at a minimum during infield warm ups.

Major Division Ground Rules

1. As the view of home plate from the setback dugouts is restricted, the Manager or one Coach is allowed to stand in the triangular area immediately outside the dugout door formed by: a. the corner pole between the gate to the bleachers and the dugout gate; b. the pole on the other side of the gate to the bleachers; and c. the next pole along from the dugout gate. Any ball which enters this area is considered a live ball and in play.

Intermediate (50/70), Junior, & Senior Divisions

All games will be conducted according to the Official Regulations and Playing Rules for Intermediate, Junior, or Senior League as appropriate. While these are competitive divisions, we expect Managers to encourage players to play an evenly matched game. Should a game start to become “lopsided” we encourage Managers to use the opportunity to give developing players a chance at key positions and to try new pitchers. Managers, Coaches and Parents should lead by example in demonstrating fair play and sportsmanship, remembering at all times that the game is for the youngsters.

1. Players will be aligned to the Intermediate, Junior, and Senior division as follows:
 - Intermediate teams may include players of league age 11, 12, and 13.
 - Junior League teams may include players of league age 12, 13, and 14
 - Senior League teams may include players of league age 13, 14, 15, and 16
2. Players in the Major, Intermediate, and Junior divisions can elect to play multiple divisions during the regular season. Players league age 11 and 12 may play in both the Major division and the Intermediate division. Players league age 13 may play in both the Intermediate and Junior divisions. Players older than 13 yrs cannot be selected for more than one division.
3. Players with the following league ages may be eligible to be selected to teams in the indicated division with recommendation of Division and Chief Player Agents and board approval: ages 11 and 12 for Intermediate, ages 12 and 13 for Junior, and ages of 12, 13 or 14 for Senior.
4. The Intermediate, Junior & Senior teams shall be drafted as in the Major Division. when more than one team in a division is to be formed. Instances where a manager has multiple children participating in a division draft will proceed consistent with Major and Minor B draft procedures outlined in their respective sections above.

Additionally:

 - Per Little League rules, a child of a manager is “protected” (i.e., cannot be drafted by a different manager) through the following draft rounds based on child’s league age:
 - o Senior division: 16- 3rd round; 15- 4th round; 13 or 14- 5th round
 - o Junior division: 14- 3rd round; 13- 4th round; 12- 5th round
 - o Intermediate division: 13- 3rd round; 12- 4th round; 11- 5th round
 - A manager wishing to draft their child(ren) may indicate this verbally to the Division Player Agent at any point before team selection begins (i.e., intent does not have to be submitted in writing).
 - Parents with two or more children eligible for draft to any given division and desiring their children to be on the same team may indicate this desire verbally to the Division Player Agent or Chief Player Agent at any point in advance of the draft (i.e., such indication does not have to be written). Further, Division Player Agent will check in with parents with multiple draft-eligible children in advance of the draft if parents have not contacted the Player Agent first. Every effort will be made to honor such requests, consistent with WSLI philosophy.
 - No informal agreements beyond Little League rules and WSLI bylaws are enforceable.

- Trades initiated by managers may be offered and considered immediately following the draft (i.e., before the draft meeting concludes) only and are subject to approval by the league Player Agent managing the draft process.
5. There will be a single season schedule from which league standings will be kept, and there will be a championship team determined at the end of the season. The following order of tie-break criteria will be used to determine league standings:
 - a. Win – Loss record (note that in the case of scheduled interleague games, the Division Player Agent will define before the beginning of the season if any games will not count toward the official win-loss record for purposes of league standings)
 - b. Head-to-head win – loss record
 - c. Win – Loss record within WSLL (if any interleague games)
 - d. Fewest Runs allowed
 - e. Coin flip
 6. There will be a tournament event at the end of the season to determine the team to represent WSLL in the District TOC event. All teams will be eligible to take part, and the tournament will be a double elimination format with teams seeded according to the league standings for the year. The final format will depend on the number of teams in the division and will be determined by the WSLL Board of Directors. WSLL Board of directors may decide to allow all junior teams to participate in District 14 TOC if permitted by District 14.
 7. In addition to LL specified mandatory play requirements, WSLL requires that each player be included in the starting lineup a minimum of every other game in which they are present.
 8. There is no scorekeepers' booth at the WSCP field. If a scorekeepers table and chairs are set up, then the scorekeepers should use them. If a table is not set up, scorekeepers from both teams shall sit together on the home side bleachers. The position the scorekeepers occupy on the bleachers should be the furthest position from the dugout to minimize the possibility of a manager, coach, or player talking to them during the game. The home team scorekeeper is the official pitch count recorder.
 9. If a manager needs a player to fill out a roster for a single game, they must contact the Player Agent and request a pool player. Pool player selection and use must follow the general rules for pool players in this document. Major division players may be in the Intermediate or Junior team player pool if needed, if they meet age requirements for that division, and if there are no available pool players from a higher division.

Intermediate (50/70), Junior, Senior & Big League Division Ground Rules

1. The out of play line on the left and right side of the field is as defined by a straight line from the end of the backstop fence to the end of the outfield fence.
2. The trees along the left and right sides of the field (including overhanging branches) are considered to be out of bounds and treated as such. A batted ball that strikes any portion of a tree in flight is a foul ball; a batted bounding ball that lands fair and then hits a tree is a dead ball and a two-base award; a thrown ball that hits a tree

causes the play to be dead, with penalties being assessed as appropriate for the state of play.

Important Safety Policies

All league activity will be conducted according to the Official **POLICY AGAINST SEXUAL HARASSMENT:**

It is the policy of Warm Springs Little League (WSLL) that all of the parties involved in the operation of WSLL will provide a League environment which is free of all forms of discrimination including incidents of sexual harassment. No individual shall be subjected to verbal or physical sexual behavior. Sexual harassment will be treated as misconduct and may result in the application of appropriate corrective action up to and including dismissal. See the Sexual Harassment Policy in the Little League Operating Policies published in the annual rulebook for definitions, reporting procedures, and responsibilities.

POLICY ON SUSPECTED ABUSE:

Warm Springs Little League (WSLL) strives to create a safe and healthy environment for all Little Leaguers and their families. WSLL is committed to preventing any and all forms of child abuse and child sexual abuse. We have a zero-tolerance policy for any behavior that is consistent with any type of child abuse or exploitation. There are certain requirements from the SafeSport Act that WSLL must adhere to. In accordance with State and Federal law as well as WSLL values, WSLL adopts the following policies:

1. Reporting of Sexual Abuse involving a minor to the proper authorities:
 - a. All WSLL volunteers are now mandated reporters and are required to report suspected child abuse to any police department, sheriff's department, county probation department, or the county welfare department, but not including school district police or security.
 - b. Volunteers could face criminal charges if they or the league chooses to ignore, or not report to the proper authorities, any witnessed act of child abuse, including sexual abuse, within 24 hours.
 - c. League volunteers must be aware of the proper procedures to report sexual abuse. Please reference <https://www.LittleLeague.org/ChildAbuse>
2. WSLL prohibits retaliation on "good faith" reports of child abuse. Any member of WSLL that retaliates against a person or persons who made a good faith report of actual or suspected child abuse will be subject to disciplinary action up to and including dismissal.
3. WSLL limits one-on-one contact with minors. The need for one-on-one meetings or contact with minors in youth sports is extremely rare. No one-on-one meetings with minors are permitted behind closed doors. Another adult must be present. Should a one-on-one meeting be required, it shall be held outdoors in an open-air area, with other adults present to observe the meeting or contact.
4. WSLL highly encourages all volunteers to complete the Abuse Awareness training provided by USA Baseball and SafeSport. See comprehensive Little League resources at: <https://www.littleleague.org/player-safety/child-protection-program/safesport-resources-parents/>

WSLL Discipline Policy

In rare instances there may be incidents at WSLL that require disciplinary action by the league due to misbehavior by players, parents, or coaches. There is a 3-step process in the Discipline Policy.

1. Source of complaints:
 - a. Parents may have complaints about coaches, players, or parents who are misbehaving at WSLL games. Written complaints from parent(s) about an incident or a pattern of misbehavior should be sent to WSLL President at President@wsll.org or WSLL Chief Player Agent.
 - b. Coaches are not professionally trained to handle behavioral problems from players or from parents. Coaches are expected to manage a team of cooperative players and parents. But if there is unacceptable behavior by a player or a parent, that the coach does not have the training to handle, the coach should send a written complaint to WSLL President or WSLL Chief Player Agent.
2. Upon receipt of two written complaints from parents or one written complaint from a coach, the WSLL Chief Player Agent will assign a WSLL Board member to attend the next 2 games of the team where the subject coach, player, or parent of the complaint is present.
3. The assigned board member will submit a written report to confirm or dispel the complaint to the entire WSLL Board of Directors. Based on the WSLL Board of Director discussion, warnings, suspensions, or expulsion may result. The WSLL Chief Player Agent will respond to the parents or to the coach who initiated the complaint. WSLL board of director discreetly follow Article III, Section 4 in WSLL constitution in disciplining any member of your league.

All-Star Tournament Selection Processes

WSLL has determined the following method of selection for All-Star Tournament Teams. This method of selection applies to the 8/9/10, 9/10/11, Little League, Intermediate, Junior, and Senior All-Star Teams. Note that while the process used is public, the actual rankings of the players that make up the final selection is confidential and is neither published nor discussed. This is to protect the integrity of the process and self-confidence of players and is a requirement of Little League International.

Philosophy

The WSLL All-Star selection process is intended to recognize players in each age group who have demonstrated the highest playing ability and sportsmanship during the current season. The WSLL Board of Directors has determined that the objective in All-Star tournament play is to progress as far as possible by selecting the best players, manager and coaches for each team, subject to the Little League rules and the selection process defined below. The process and methods described thereafter should never be interpreted to contradict this "Philosophy".

All-Star Teams

WSLL will attempt to field up to seven All-Star Teams if allowed by Little League:

- One Senior team
- One Junior team
- One Intermediate team
- One Little League team (Major – 10/11/12 year olds), comprising the best players in the Major Division.
- One 9/10/11 Year Old team from players remaining after the Little League Team has been selected.
- One or two 8/9/10 Year Old teams

Each All-Star team roster shall be comprised of a minimum of twelve (12) players, but may be expanded to fourteen (14) players at the discretion of the selection committee. Each team shall have one manager plus one or two coaches, depending on team size according to Little League rules.

The Selection Process

Selection Committee Preparation

There are two parts to the preparation: Player Voting and Manager/Coach Recommendations. The first five players to each team are selected by a vote of the players. The balance of the team is selected by the All-Star Selection Committee comprising the managers in that division and the DPA.

Player Voting

All players shall cast ballots for All-Star teams that are formed from their respective Division as follows: Each player can vote for up to ten players from the division in which the player played in the regular season.

- a. Intermediate, Junior and Senior players shall vote for 10 players from their respective divisions.
- b. Major Division players shall vote for two ballots (10 votes each):
 - i. 10/11/12 year old players for the Little League team
 - ii. 9/10/11 year old players for the 9/10/11 year old team
- c. Minor A Division players shall vote for 10 players age 8 to 10 for the 8/9/10 year old teams.

(note: if there are 12 or less players in any of the age groups then the ballot will not be given)

Ballots will be counted by the league Chief Player Agent. The five players with the most votes for each team will take the first five places on their respective All-Star teams. In the event that one of the players was selected to a higher team, then the player with the next amount of votes will make the team. Player selections will always make up the first five selections for each team. The Chief Player Agent will closely hold the results of the player balloting until the All-Star Selection Committee meeting.

Manager/Coach Preparation

Each team's Manager, in conjunction with his/her coaches, shall prepare the following:

- Their recommendation for 16 players that would be considered for the roster of the All-Star team.
 - The rosters should be in ranked order, 1 thru 16 with 1 being the first pick etc.
 - Major Division Managers prepare ranked lists for the Little League, and 9/10/11.
 - Other division managers prepare rosters for their respective teams. If proposing 11 year olds to the Little League team, these should also be on the 9/10/11 team.

(note: if there are 12 or less players available then Managers need not prepare a ranked list)

- For each player on a roster that comes from their own regular season team, they should be prepared to discuss the merits of that player in the Selection Committee meeting. Managers can also discuss players on other teams.
- For each player that comes from their own regular season team, managers should do their best to determine if the player is going to be available for post season play. They have to do this without telling parents their child is being nominated, and certainly not telling them he/she stands a good chance of making the team or anything like that. We recommend "Are you going to be around during July when postseason play is happening just in case your son/daughter is being considered for a team"...

The Manager should send his/her proposed ranked list(s) to the Chief Player Agent at least three days before the selection committee meeting to allow for the necessary

preparation work to be done. They should bring the merits of their players and availability of their players to the meeting.

All-Star Team Selection Process

An All-Star Selection Committee will be formed for each All-Star team and will consist of the managers of the division the players are primarily drawn from plus the DPA.

Prior to the meeting the CPA will determine the following two categories of players which will be on the respective All-Star team:

1. The top five players as determined by the players voting for that team. If one of the players makes it to a higher level team, then the next player voted for will be on the team. So for example, if Joe is the top pick 11 year old by the players, but Joe is selected to the Little League team during the selection process, then Joe is replaced on the 9/10/11 year old team by the next player's choice. If there is a tie for fifth place on the player balloting, then both players will be assigned to the team.
2. Any player that is in the top 12 of the ranked lists of ALL managers from that division will automatically be assigned to that All-Star team. This is simply to save time at the meeting since there should be no need for discussion for anyone that is ranked high by all managers.

The process the Selection Committee will use is then as follows:

1. Each Manager will nominate the next player on their ranked list that hasn't already been assigned to the team.
2. The Manager of each player in regular season will give a brief overview of the players merits (no more than a couple of minutes – while stats can be presented, the skills, teamwork, sportsmanship, and intangibles should be highlighted)
3. The Committee will discuss which one of these players should definitely be assigned to the All-Star team and (hopefully) reach consensus. If it is obvious that consensus cannot be reached after a reasonable time, then the DPA should determine from the discussion which player on the list is most likely to make the team and call for a vote for that player – majority vote counts. If that player is not assigned, the DPA should move to the next player.
4. After a player is assigned to the All-Star team, the Manager that nominated him/her will nominate the next player on their ranked list.
5. The process (steps 2 thru 4) is repeated until there is a ranked list of 18 players. Note that usually filling the first 10 or 11 slots on the team should be easy. When it gets to those on the cusp, then discussions get more difficult.

Once the 18 player ranked list has been determined, it then comes time to define the All-Star team as follows:

1. The top 12 players (of the 12, 5 are from the player voting) on the ranked list are automatically assigned to the team.
2. The DPA will then ask if the Managers know whether they will all be available. If it is known that a player will definitely NOT be available, then they are removed from the team and the next player from the ranked list is placed on the team. Note that the DPA may decide to call the parents to confirm availability. Warm Springs will

recognize the player that is selected but is not available when the teams are announced, hence the reason that players that aren't available are placed on the ranked list in the first place.

3. Once the final team of 12 is determined, the Manager of that All-Star team will be asked if he/she is comfortable that they have enough specialty players on the team. Specialty positions are defined as pitcher, catcher, or short stop. If the Manager requests additional position players, and the Selection Committee agrees, then up to 2 additional players can be added to the team. These are chosen by continuing down the ranked list of 18 until the next players who play those positions are identified. These are assigned to the team. At no time can anyone not on the ranked list of 18 be assigned to the team.

Note: if the DPA determines in advance that there may be a large number of players on the ranked list of 18 that will not be available, then he can continue the ranking process to increase the number of players to 20 or whatever he thinks will be necessary. In order to ensure the integrity of always choosing the best players, at no time should there be a discussion to bring onto the team a particular player that isn't on that ranked list.

If at a later date it is determined that a player is not available or a player has become injured, then a replacement may be added to the team (according to Little League tournament rules). In this case, the DPA will assign the next player on the ranked list not already assigned to a team.

In order to protect the integrity of the process and self-confidence of the players, it is essential that anyone involved in this process keeps the voting and discussion in confidence and does not discuss it with anyone (including spouse) after the meeting. This is not only required by Little League International, but is common sense. Experience shows that if anything gets out, it can be misinterpreted by parents and used by players to taunt others of their age.

When ranking information is leaked out and verified by WSLI members, the personnel(s) responsible for leaking such information should come to a disciplinary committee.

All-Star Manager/Coach Selection Process

The League President shall appoint All-Star managers and coaches, and the WSLI board shall approve the President's appointments or not.

The Player Agents under the leadership of the Chief Player Agent might solicit All-Star manager and coach applications and make recommendations as to Managers and Coaches for each team to the President. There will be All-Star Team Selection Committees comprising the Player Agents, the All-Star Managers and Division Managers for each respective Division which shall recommend the team rosters to be nominated to the Board. The process the Selection Committee shall use and the preparation for that meeting are defined below.

Candidates interested in becoming an All-Star Team Manager must formally apply to the WSLI Board by e-mailing their application to the WSLI President, with a copy to the Chief Player Agent. Applications are to be submitted no sooner than May 1st and must be received no later than May 15th. Candidates must be from the current season's staff of WSLI managers and coaches.

Eligibility: Tournament Manager and Coach Eligibility is governed by the Little League International Tournament Rules - Tournament Organization

Selection Criteria: Several characteristics permeate our selection process for managers and coaches for the All-Stars team. The **quality** of the following characteristics is the most important aspects to select the All-Star manager and coaches:

- Coaching skill-level and ability to compete
- Overall character, integrity, and sportsmanship.
 - The integrity of behavior on the field and while facing competition.
 - Can show utmost respect to umpires calls regardless of the outcome.
- Extra activity involved to help build tournament teams.

Philosophy: Winning is fun, but it is very important that we remember that Little League is a Child Development Program and that we are about teaching life lessons, building and demonstrating the positive ideals and characteristics that we hope for all our children.

All-Star Process Calendar

The Chief Player Agent will be responsible for publishing the All-Star Selection process calendar. The calendar should list the following dates:

- Player vote deadline;
- Manager/coach deadline for delivering ballots to the Chief Player Agent;
- All-Star manager/coach application deadline;
- All-Star Manager Selection Committee meeting date;
- All-Star Selection Committee meeting and ballot date;
- All-Star team announcement date;
- All-Star practice dates; and
- All-Star picture day