

# OCEAN COUNTY LEAGUE RULES U8

## 5v5

All home coaches must confirm game by Wednesday of that week. If away team does not hear from home team coach, reach out to confirm by weeks end. If you cannot make contact, reach out to your club rep. ALL GAMES MUST BE PLAYED BEFORE OR ON THE SCHEDULED DATE. NO MORE POST PLAYING GAMES. ONLY WEATHER CAN CAUSE A GAME TO BE POSTPONED.

### 1. Field

- A. Dimensions- Yards 30X40 yards is recommended.
- B. Penalty area will be 10X3 and 22X9 5 yard center circle
- C. Markings- All fields will be properly lined. C. Goals- 6'X12'. (or 4'x6')

### 2. Ball

- A. Size three (3) ball will be used.

### 3. Number of players

- A. Teams will play with four (4) field players and a goal keeper
- B. Maximum players on the field at one time is five (5) Minimum number of players to start a game is four (4)
- C. Coaches can substitute on any stoppage of play.
- D. Every player will play at least one half (1/2) of each game.
- E. Carded players [any affiliation] are not permitted to play on an OCL team at any time.
- F. Mixed ages must play up, unless granted special permission by the OCL.
- G. Players must be rostered to only one team.

### 4. Equipment

- A. Shin guards must be worn by all players no exceptions!

### 5. Referee

- A. Referees are assigned and compensated by the Home Team. Each club should make every effort to use only certified referees. Abuse by coaches, spectators, parents, or players will not be tolerated, and should be reported to the club representative and league coordinator immediately. Referees should briefly explain calls to all players. Questions pertaining to any rule should be asked to referee prior to the start of any game.

### 6. Duration of Game

- A. Teams will play two equal halves of 25 minutes with a 5minute break at half time
- B. Teams will change ends at half time.

### 7. Offside

- A. No offside will be called. No offensive players are allowed to stand in or directly in front of the opponent's goal.

### 8. Kicks

- A. All kicks will be classified as indirect.
- B. Any fouls occurring inside the penalty area will result in an indirect kick to be placed outside the penalty area closet to where the foul incurred.
- C. All opposing players must be five (5) yards away before the kick is taken.

- D. Goalies will have five seconds to put the ball into play.
- E. Opposing players must move back to half way line when goalie has possession and on goal kicks
- F. No Punting
- G. No penalty kicks will be awarded.

#### 9. Fouls and Misconduct

- A. All fouls will result in an indirect free kick at the side of the infraction.
- B. No slide tackling is allowed!
- C. Cautions may be issued by the referee, and players repeatedly fouling may be removed from the game at the referee's discretion.

#### 10. Throw-In

- A. Players making an improper throw-in will be allowed a second chance.
- B. Goalie may not play the ball with his/her hands on a throw-in.

#### 11. Corner Kick

- A. Players taking an improper corner kick will be awarded a second chance.

#### 12. Spectators/Coaches

- A. As of September 1996 all coaches must have obtained an F-license
- B. No coaches or spectators are allowed behind the goal area and must stay on their own side of the field near midfield.
- C. Coaches/Team and their Parents/Spectators from one team will occupy one sideline, while Coaches/Team and their Parents/Spectators from the opposing team will occupy the other sideline.

#### 13. Scheduling

- A. All games will be played as scheduled OR BEFORE THAT DATE. Only weather can cancel a game.

14. 6 GOAL RULE. THE OBJECTIVE IS TO HAVE THE GAMES PLAYED AS EVENLY AS POSSIBLE. IF A TEAM IS LEADING 3-0 IN A MATCH, THE LOSING TEAM IS REQUIRED TO ADD ANOTHER PLAYER. IF THE WINNING TEAM CONTINUES TO SCORE, THE LOSING TEAM MAY ADD ANOTHER PLAYER. THIS IS NOT LEFT TO THE DISCRETION OF THE LOSING COACH, YOU MUST ADD THE PLAYER. IF THIS IS NOT DONE, IT SHOULD BE REPORTED TO THE YOUR CLUB REP. NO MORE THAN A 6 GOAL DIFFERENTIAL IS ALLOWED.

FIFA RULES If a player is bleeding on the field, play will be stopped immediately regardless of advantage! Respect your refs!