



**Tyrone Youth Baseball League**

# **Park Rules**

**Amended – December 31,  
2014**



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## 1. LEAGUE FORMAT

- a. TYBA will play by USSSA as defined by the USSSA National By-Laws & Rules and the State of Georgia USSSA Supplemental rules. These rules can be found at <http://www.gaussbaseball.com/index.cfm?TPID=109>, which may be updated at any time.
- b. TYBA regular season is defined as close of registration through twelve (12) games during the Spring season and ten (10) games during the Fall season including TYBA sanctioned post-season play, including TYBA approved USSSA regular season tournaments
- c. No TYBA team, whether part or whole (51% or more,) shall participate as such in non-league sanctioned tournament play during regular TYBA season.

*PENALTY: Any team found participating in non-TYBA sanctioned tournament play, will be subject to disciplinary action to include up to game suspension(s) or termination of TYBA membership and coaching privileges for the current season and the following four consecutive seasons.*

## 2. GENERAL INFORMATION

- a. The TYBA baseball season is not over until ALL tournaments are over. Volunteer help is important during the regular season and during tournaments.
- b. No glass containers are permitted in the dugouts.
- c. Each team is responsible for policing the dugout and the stand area at the completion of the game and disposing of trash appropriately.
- d. No player from the waiting list is to be added to a team after the deadline for rosters has been given to the State Director of the age group.
- e. The fields will close to any and all activities when games have been cancelled due to the weather. STAY OFF FIELDS

## 3. OFFICER OF THE DAY (OD)

- a. TYBA shall be represented each day of operation by a Board member known as the Officer of the Day(OD.)
  - i. The OD, and a back-up OD shall be scheduled in advance by the Secretary. This schedule will be circulated and posted in concession.
  - ii. An OD will be on duty at all times and easily identifiable. The OD shall be the official interpreter of the Park Rules of Play during their shift, with judgment delivery being final. Protests can be made using the current procedures outlined in the Park Rules of Play.
  - iii. Any concerns or conflict resolution, outside of Park Rules of Play, resulting from daily activities will be addressed with Appropriate Parties in a respectful and discreet manner by the OD. Concerns and comments can be given to these officials. If unable to locate the OD, they may be paged from concession.



#### 4. PLAYER REGISTRATION / ELIGIBILITY

- a. A copy of the player's birth certificate must be provided at registration if the player did not play in TYBA during the previous season.
- b. Parental requests to be excluded from a particular team (manager) must be written on the registration form.
- c. There will be NO registration fees refunded after the draft has taken place.
- d. All checks are subject to a \$30.00 return check fee and payment must be honored in full before the child(ren) can take field or other payment arrangements must be made at the discretion of the league President and Treasurer.
- e. Scholarship Policy – Any parent/guardian requesting a scholarship will need to make the request in writing at the time of registration. The Executive Committee ONLY will meet and vote within three (3) business days and let the parent know of the scholarship and a decision. In the event the scholarship is awarded by the TYBA executive board, the parent/guardian is expected to complete 10 hours of volunteer time for TYBA during the season in which the scholarship is awarded.

#### 5. DRAFT PROCEDURES

*The following are the draft procedures for 4U, 6U, 8U, 10U, 12U, and 14U age groups, with the exception of the 14U weekday recreational league.*

- a. Players may be frozen on a team up to the defined freeze limits for TYBA. It is required that all managers/coaches contact the parents of the players they would like to hold/protect to verify the parent's approval. The players freeze form must be signed by the parents of the player and the coach to be considered valid and binding.
- b. TEAM FREEZE LIMITS by AGE GROUP 4U – 6, 6U – 6, 8U – 6, 10U – 6, 12U – 6, 14U – 8
- c. A manager's child must count as a freeze. If he/she has more than one child (twins, triplets, etc.) each one must count as one (1) freeze. This child(ren) cannot be exposed to the general draft.
- d. The sibling(s) of a frozen player will be automatically assigned to the same team, unless otherwise indicated by the player's parent. Each sibling will be counted as a freeze for the team.
- e. Should a situation occur beyond a contracted player's control, he can be released from that contract and can sign with another team manager or he can be returned to the hat. These circumstances include, but are not limited to not enough players to field a competitive team or a manager leaves the association or decides not to manage or coach.
- f. The draft order will be determined by the drawing of numbers, where number one (1) is the first position of the draft and so on. Once the order for all coaches has been determined, the draft will proceed in a first to last, last to first order.



- g. For every player on a managers frozen list (as defined by age group,) that coach will skip his/her corresponding turn in the draft. Therefore, a coach who enters the draft in an age group with the maximum number of six (6) frozen players will begin selecting players via the draft at round seven (7).
- h. Players that do not show up in the draft will be placed in a “blind draw” stack. A manager/coach can elect to pick a player that participated in the try-out or he/she can select a player from the “blind draw stack”. The “blind draw” stack will have the players applications turned upside down so the managers/coaches cannot see the players name or age. They would pick a random player application and the first one they pick would be their next pick in the draft.
  - i. There will be NO trades. This includes during the draft.
  - ii. The Draft is to be conducted by the Age Group Coordinator.
  - iii. Those present for the draft will include only a team manager and one (1) coach from each team.
- i. There will be a maximum of 12 players per team. Players in excess of 12 will require AGC approval.
- j. Returning team in the same age group has Team Name priority. All other team names are picked by managing seniority. Team names will be selected from approved list.
- k. The AGC will assign players from a waiting list in accordance with the following guidelines:
  - i. To establish as much as possible an equalization of teams by player number, if a player shortage is caused by injury, illness or the departure of a player away from the league area of jurisdiction. If a team shortage is caused by the resignation of a player, then the Board of Directors will decide the assignment of the new player.
  - ii. Move-ins and late sign-ups will be on a first-come basis, and will go on a team that falls below the maximum number of players. The coordinator will be responsible for assigning players to a team. It will be the responsibility of the manager to notify the Age Group Coordinator if a player leaves a team.

## **6. SELECT TEAM PLAY / SELECTION**

*The TYBA select team program is a program developed by TYBA to allow players a chance to play in a limited number of tournaments during the recreational season. This program sponsored by TYBA and funded by the team parents. The following section defines the TYBA select team program.*

- a. The TYBA select teams will be formed as age specific teams (5U, 6U, 7U, 8U, 9U, 10U, 11U, 12U, 13U, 14U). Select teams will consist of a minimum of ten (10) players. In the event a specific age group does not have enough players, the TYBA executive board will have the discretion to combine age groups for the select team.



- b. No TYBA select team shall play as a USSSA registered AA, AAA or higher team. However TYBA select teams may play as a registered A team in a AA tournament.
- c. The TYBA select team program will be based on playing in a minimum of two (2) tournaments during the recreational season (February – May).
- d. Select team funding will be the responsibility of the player's parents and coaching staff. This funding has to cover uniforms, team registration, team insurance, and tournament fees. Player funding must be paid at the team's first practice otherwise player will jeopardize their position on the select team.
- e. TYBA will make available the TYBA fields for select team practices on Sundays for the select teams, where practice times have to be approved by member of the executive board or AGC.
- f. Player selection for the TYBA Select teams will be done in the following manner:
  - i. Player eligibility is first determined by the age classification of the player in the current season.
  - ii. No Select team can have a player(s) from another league. Player(s) must have actively participated in the current season in TYBA recreational division.
  - iii. The Select team will be comprised of up to three (3) core players, which are selected at the head coach's discretion and must have a parent as an assistant coach on the select team.
  - iv. The remaining players for the select team(s) will be selected by the select team head coach. Player selection has to be approved by the AGC and TYBA executive board prior to communication to the player(s) and player(s) parents.
- g. Coach selection for the TYBA Select teams will be done in the following manner:
  - i. The first place coach for the previous spring recreational season will have first selection of age classification in their respective division for the TYBA select team, where the second place coach would field the remaining age classification. Example: 7U age group select team coach will be based on the previous spring seasons standing for 6U age group. Final select team manager selection will be at the discretion of the TYBA executive board.
  - ii. In the event of a regular season record tie, the following tie breakers would be used:
    - 1. Head-to-head record, then
    - 2. Total regular season runs allowed
  - iii. In the event one of the 1st place or 2nd place coaches do not accept this role, the opportunity would then be extended to the 3rd place, 4th place coaches based on approval from the AGC and the executive board.



## 7. POST SEASON PLAY / ALL-STAR SELECTION

*The following section defines the process of how TYBA will select age specific All-Star managers and player selection to represent TYBA in post season play (Sub-State, State, National, and World Series) tournaments for the 6U and up age groups.*

- a. Head coach and Assistant coach selection for the TYBA All-Star teams will be done in the following manner and will be at the discretion of the TYBA executive board:
  - i. The age group select team manager will be given the first opportunity to coach the TYBA All-Star team.
  - ii. The All-Star team will have one of the assistant coaches selected based on TYBA current season record with approval from the Age Group Coordinator (AGC) and the TYBA Executive Board.
  - iii. In the event the select team manager is unable to be the All-Star team manager, the selected All-Star assistant coach will be the All-Star team manager.
  - iv. In the event of a regular season record tie, the following tie breakers would be used:
    1. Head-to-head record, then
    2. Total regular season runs allowed
  - v. In the event one of the 1st place or 2nd place coaches do not accept this role, the opportunity would then be extended to the 3rd place, 4th place coaches based on approval from the AGC and the executive board.
  - vi. Once a coach(es) accepts the position he/she is responsible for selecting his/her assistants, with the exception of the selected assistant coach.
  - vii. The first place coach will have first selection of age classification in their respective division for the TYBA All-Star team, where the second place coach would field the remaining age classification.
- b. Player selection for the TYBA All-Star teams will be done in the following manner:
  - i. The All-Star team required roster will range from a minimum of ten (10) players to a maximum of twelve (12) players. The roster size for the age group All-Star teams will be a united decision by the AGC and the team manager. All exceptions must to be approved by the AGC and Executive Board.
  - ii. Player eligibility is first determined by the age classification of the player in the current season.
  - iii. No All-Star team can have a player(s) from another league. Player(s) must have actively participated in the current season in TYBA recreational division.



- iv. The All-Star team will be comprised of up to three (3) core players, which are selected at the head coach's discretion and must have a parent as an assistant coach on the All-Star team.
  - v. The remaining players for the All-Star team(s) will be selected by the All-Star team head coach. Player selection has to be approved by the AGC and TYBA executive board prior to communication to the player(s) and player(s) parents.
- c. In the event an age group All-Star team completes its roster and there are enough players to form an additional team (Team B), then a second All-Star team can be formed at the expense of the player's parents. For clarification Team B will be responsible for the expenses related to tournament registration fees, uniforms, and any other related fees. The following are additional guidelines for the formation of this additional All-Star Team:
- i. Coach Selection for Team B will follow the same process used to select the Team A All-Star team.
  - ii. Player Selection for Team B will follow the same process used to select the Team A All-Star team.
  - iii. The Team B head coach will work with the AGC to schedule practice times for the Team B All-Star team.





## 8. PARK RULES OF PLAY

*The park rules of play are meant to define TYBA specific rules that supplement the USSSA rules of play. The park rules of play are only applicable during the TYBA regular season and are meant to provide a good format for each player to learn and experience the game of baseball. The following General rules of play apply to ALL TEAMS and ALL AGE Groups:*

- a. The playing week will be defined as Monday through Sunday.
- b. TYBA has a minimum play rule where each player is required to play a minimum of two (2) innings in the field in games lasting four (4) innings. In games lasting six (6) innings a minimum of three (3) innings of play is required.  
*PENALTY: Failure of a team to observe these “minimum play” rules will result in forfeiture of the game and suspension of the manager for a period to be determined by the Executive Board of Directors.*
- c. Continuous batting order will be used in ALL AGE groups.  
*PENALTY: Failure of a team to observe these “minimum play” rules will result in forfeiture of the game and suspension of the manager for a period to be determined by the Executive Board of Directors.*
- d. Should an injury or illness prevent a player from continuing a game, the player will be called out upon his first appearance in the batting order; thereafter, his spot is simply skipped. This exception to the USSSA rules does not apply for any reason other than illness or injury.
- e. If a manager does not allow a player to participate because of disciplinary reasons, he must notify the official scorekeeper and opposing manager prior to the game, or immediately, if this action takes place during the game. The manager must inform the parents and league coordinator of this action ASAP. Any disciplinary action in excess of one (1) game with regard to sportsmanship must be brought to the attention of the Executive Board of Directors in writing (within 24 hours).
- f. Teams may play an official game with a seven (7) player line-up. A team must have seven players to start and finish a game. If a team plays with a seven (7) player line-up, no out shall be declared for the ninth (9<sup>th</sup>) and/or eight (8<sup>th</sup>) position(s) in the batting line-up. In the event a team cannot field seven (7) players the game will be considered a forfeit and scored 6 – 0. Teams may play as an “unofficial” game.
- g. Manager will be required to present his complete roster to the opposing manager indicating the status of each player. Players not eligible to play in the game because of illness, absence or other reasons must be specifically identified on the roster. Players not on this roster are ineligible in the event a “suspended game” situation arises.
- h. Control of the ball game will be turned over to the umpire at the time of the managers’ meeting at home plate. The umpire will determine the official ‘start of game’ for the scorekeeper.
- i. The official scorekeeper of record will be the Home team.
- j. For the first scheduled game of the day, there will be a 15-minute grace period from game scheduled time ONLY for the purpose of filling a seven (7) man



roster. THERE IS NO GRACE PERIOD AFTER THE 1ST GAME OF THE DAY.

- k. These are the age-specific time limits. No new inning may start after the game has been in progress for the time indicated below. A game called by the time limit is considered an official game regardless of the number of innings completed, unless the score is tied. After the completion of the regulation number of innings or the expiration of a time limit, and the score is tied, one (1) inning will be played using International Tie Breaker Rule.
  - i. The International Tie Breaker Rule: The player who completed the last official at-bat is placed as a base runner on second base (2nd) base with zero (0) outs. If after one (1) inning, the score remains tied, the game shall be declared a tie and both teams shall be awarded one-half (1/2) a win and one-half & (1/2) a loss for the contest.
  - ii. The beginning of a game starts when the umpire declares the game to have started. For the purposes of the game start time were a team had to wait the grace period to get a seven (7) man roster, the game time starts when the games started on the scheduled time.
  - iii. Time limits according to Age Group are:

<b>Age Group</b>	<b>4U</b>	<b>6U</b>	<b>8U</b>	<b>10U</b>	<b>12U</b>	<b>14U</b>
<b>Time Limit</b>	<b>1:00</b>	<b>1:15</b>	<b>1:30</b>	<b>1:30</b>	<b>1:45</b>	<b>1:45</b>

- l. No game is to exceed two hours, 15 minutes (2:15.)
- m. Each team will be allowed one (1) charged conference per inning while on defense.
- n. Makeup games: If a game is called or suspended for any reason, the makeup date will be determined solely by the AGC. Every effort should be made to get this game completed as soon as possible. Teams should be prepared to play the make-up, as re-scheduled, when notified by the Age Group Coordinator.
- o. Any starting pitcher having pitched in the suspended game will be governed by pitching rules in the week in which the suspended game was started (SEE PITCHING LIMITATIONS).
- p. Any starting pitcher playing in the same game may return to the mound one time.



## Tyrone Baseball – Park Rules

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- q. TYBA pitching limitations are defined as the following:

Age Group		10U	12U	14U
Innings Pitched	<i>Per game</i>	3	4	5
	<i>Per week</i>	5	6	7

*CLARIFICATION: All age groups: Three (3) outs shall constitute an inning; two (2) outs, two-thirds (2/3) inning; one (1) out, one-third (1/3) inning. However, when a pitcher throws one (1) pitch to a batter beyond the pitching limitation, he is guilty of a violation.*

*PENALTY: Failure of a team to observe this “minimum play” rule will result in forfeiture of the game and suspension of the manager for a period to be determined by the Executive Board of Directors. Penalty will not be imposed if a pitcher’s allowance is exceeded because of a double or triple play.*

- r. Pitching limitations apply in extra-inning games.
- s. Park curfew is as follows: No new inning may start after curfew. All league play stops at 10:30PM. Tournament play is permitted to continue until 11:00PM, where no new inning may start after 10:30PM.

Age Group	4U	6U	8U	10U	12U	14U
MON – THU During School Year	10:00 PM	10:00 PM	10:00 PM	10:00 PM	10:00 PM	10:00 PM
Weekends & outside School Year	10:30 PM	10:30 PM	10:30 PM	10:30 PM	10:30 PM	10:30 PM

- t. Once TYBA regular season games begin, teams will have access to Handley Park for practice one (1) instance on the field and one (1) instance at the batting cages. A team may not appear more than 4 times per week for either, games or practice, games taking priority. Practice time on fields must be scheduled with the Age Group Coordinator for the division. With the exception of the Pre-T field, available only to 6U and 4U divisions, a team may use a field one level up or down from their own. Practice times in the batting cages must be scheduled with the Cage Coordinator. Facilities will not be made available (restrooms, concession, lights, etc.) outside of scheduled game play. Practice time availability is M, T, TH, F, and S until 8:30pm and Sunday from 1pm - 4:30pm. No team practice is permitted outside of these hours or on Wednesday, whether field or cage, due to grounds maintenance by the Town of Tyrone.



## 8.2. PRE T-BALL SPECIFIC RULES OF PLAY

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. This league is available to players who will be 3 years old before May 1st of the calendar year.
- b. All players will be assigned to teams by the AGC.
- c. Each team will consist of a maximum of 10 players.
- d. The purpose of the league is introduce the fundamentals of baseball and team sports in preparation for the 6U T-Ball program in an atmosphere that is fun and encourages total team involvement. Flexibility is crucial – this division combinations recreational fun and learning!
- e. Players will receive any combination of six (6) swings from the tee or pitches from the coach. If after the sixth pitch if the ball has not been put in play, the runner will advance to 1st base.
- f. A complete game consists of two (2) innings.
- g. Each inning, each team will bat through the entire roster using continuous batting order. Once the team bats through the entire batting order the inning is complete.
- h. Batters advance to first base only, base runners advance one base only and last batter continues running until he/she reaches home.
- i. Outs are not counted. Score is not kept.
- j. Managers may use scorebooks, if desired, as a tool to track the player's progress. Umpires are not used in this division.
- k. Six (6) infielders are allowed in the infield, the remaining players will be allowed to play in the outfield.
- l. Players will wear molded cleats only. NO metal cleats allowed.



### 8.3. 6U SPECIFIC RULES OF PLAY

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and except where specifically noted these specific age group rules of play take precedence.*

- a. The 6U age group follows the USSSA coach pitch rules except where noted below.
- b. The coach may only place the batter in the batter's box.
- c. This adult pitcher must make every effort to avoid being hit by the batted ball. Additionally no object, such as a glove, may be left on the playing field by the adult pitcher. See USSSA coach pitch specific rules for Approved Ruling.
- d. Pitching with a knee on the ground is not permitted. Pitching underhand is not permitted.
- e. Each batter gets a total of six (6) attempts at putting a ball in play, where the first three attempts must be coach pitch. Unless the batter hits a fair ball and reaches base or is put out on one of the first three pitches, the coach will have the election to bat from the tee after the 3rd coach pitch or perform a coach pitch for the remaining attempts, where the combination of attempts cannot be greater than six (6).
- f. The coach or umpire will place the ball on the tee and instruct the batter to swing. The adult pitcher must get completely off the playing field immediately after the ball is hit.
- g. Teams may field up to twelve (12) players on defense. Using natural infielders, with remainder in the outfield.
- h. Infielders may not take a position in the grass until ball is batted into play.
- i. If a team has less than ten (10) players, the manager may decide which position(s) to leave vacant on defense. EXCEPTION: Pitcher and Catcher. In the event a team has less than nine (9) players, the manager may decide to leave vacant the catcher position.
- j. Players (all base runners) may only advance one (1) base on an over thrown to first base. This advancement is consider to be an at risk play, therefore the players (any base runner) advances at the players own risk of being tagged or called out.
- k. The 6U age group has a run limit of 5 runs per inning. In the event a player hits an over the fence homerun, and the run limit has been reached, all the run(s) associated with the homerun will also count.
- l. While a team is on defense, two defensive coaches are allowed in the outfield. These coaches must stay in the outfield area and cannot enter the infield during the game. Additionally defensive coaches cannot touch a player while a play is in progress.
- m. Players will wear molded cleats only. NO metal cleats allowed.



#### 8.4. 8U - COACH PITCH SPECIFIC RULES OF PLAY

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. If a team has less than ten (10) players, the manager may decide which position(s) to leave vacant on defense. EXCEPTION: Pitcher and Catcher. In the event a team has less than nine (9) players, the manager may decide to leave vacant the catcher position.
- b. An offensive batter will receive six (6) pitches from his coach before being declared out. He may be called out on three (3) swinging strikes. If sixth (6th) pitch is fouled he may continue to bat. If sixth (6th) pitch is fouled and caught, it is an out.
- c. The 8U age group has a run limit of 7 runs per inning. In the event a player hits an over the fence homerun, and the run limit has been reached, all the run(s) associated with the homerun will also count.
- d. Players will wear molded cleats only. NO metal cleats allowed.



### 8.5. 10U SPECIFIC RULES OF PLAY

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. Any starting pitcher playing in the same game may return to the mound one time. This is contingent on availability of the pitcher based on pitching rules and limits.
- b. If a pitcher pitches beyond his allotted innings per game, per day, per week or per tournament because of a double or triple play there is no penalty. (He was legal when the pitch was made). The pitcher will be removed after the outs are made.
- c. A pitcher pitches three (3) full innings, and then the pitcher must have a mandatory 48 hour rest between games pitched.
- d. A batter may attempt to reach first base on a dropped/missed third (3rd) strike by the catcher.
- e. NO STEALING OF HOME **on a pitch** is allowed, with the exception of a passed ball or wild pitch.
- f. Runners shall lead off and advance at their own risk (steal), with the exception of home plate.
- g. The 10U age group has a run limit of 7 runs per inning. In the event a player hits an over the fence homerun, and the run limit has been reached, all the run(s) associated with the homerun will also count.
- h. Players will wear molded cleats only. NO metal cleats allowed.



**8.6. 12U SPECIFIC RULES OF PLAY**

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. If a pitcher pitches beyond his allotted innings per game, per day, per week or per tournament because of a double or triple play there is no penalty. (He was legal when the pitch was made). The pitcher will be removed after the outs are made.
- b. A pitcher pitches four (4) full innings, and then the pitcher must have a mandatory 48 rest between games pitched.
- c. Each team is allowed one warning for a balk per game.
- d. The 12U age group has a run limit of 7 runs per inning. In the event a player hits an over the fence homerun, and the run limit has been reached, all the run(s) associated with the homerun will also count.
- e. Players will wear molded cleats only. NO metal cleats allowed.





**8.7. 14U SPECIFIC RULES OF PLAY**

*All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. If a pitcher pitches beyond his allotted innings per game, per day, per week or per tournament because of a double or triple play there is no penalty. (He was legal when the pitch was made). The pitcher will be removed after the outs are made.
- b. A pitcher pitches five (5) full innings, and then the pitcher must have a mandatory 48 rest between games pitched.
- c. The 14U age group has a run limit of 7 runs per inning. In the event a player hits an over the fence homerun, and the run limit has been reached, all the run(s) associated with the homerun will also count.
- d. Players can wear molded or metal cleats.



**8.8. 13U/14U WEEKDAY RECREATION SPECIFIC RULES OF PLAY**

*The All age groups are governed by the USSSA of Georgia rules of play and the TYBA rules of play. However the following age group specific rules of play are a supplement to the USSSA and TYBA park rules and expect where specifically noted these specific age group rules of play take precedence.*

- a. The 13U/14U weekday recreational league is allowed to completely freeze the entire team.
- b. Teams consist of 10 – 12 players per team.
- c. For teams that are participating in the weekday recreational league, uniform and baseball equipment expenses will be the responsibility of the team.
- d. Teams will play a defined number of games during the league period, where the league registration fees will cover the umpire and baseball expenses for these games.
- e. Rules of play will follow the USSSA of Georgia rules of play for the defined age group.
- f. Players can wear molded or metal cleats.



## 9. PROTEST AND APPEAL PROCEDURES

### 9.1. APPEAL PROCEDURE

- a. An appeal play will be handled in this manner. The manager will make his appeal to the plate umpire, who will consult the base umpire. The manager must identify the correct player by name or number and also the correct base involved in the play, no second chance if he names the wrong player or base. If he is correct, the base runner is out.

### 9.2. PROTEST PROCEDURE

- a. Protest will be handled as follows:
- b. Umpires must be notified at time of infraction and noted in the scorebook. No protest concerning the judgment of officials will be allowed.
- c. Protest must be in writing to the league coordinator within 48 hours after the game in question. The coordinator will advise the manager whether he considers the protest valid or invalid. A fee of \$100.00 must accompany each protest. The protest fee is automatically forfeited if the protest is not upheld by the Executive Committee, and will be deposited in the general fund of the TYBA.
- d. Protest shall be channeled through: 1. Age Coordinator, 2. League Vice President, 3. Executive Committee
- e. If a protest is not withdrawn at the league coordinator level, it will be presented to the League Vice President who will advise as to whether he/she considers the protest valid.
- f. If a protest is not withdrawn at the League Vice President level, it will be submitted to the Executive Committee for their consideration and ruling. The decision of the Executive Committee is final.
- g. The protest must be ruled on conclusively within 10 days after its original submission; otherwise, the fee is automatically refunded and the protest is denied.

## 10. MANAGER AND CONTACT INFORMATION

- a. All managers and coaches must be approved by the TYBA Board of Directors. All managers and coaches applications must be approved as soon as possible. All teams in each age group must have an approved manager before tryouts for that age group are held.
- b. All managers and coaches must be NYSCA certified and have completed and passed background checks.
- c. Managers are only allowed to manage one team per age group. Maximum number of teams that can be managed will be two.
- d. Once a manager has been awarded a team, he/she must manage that team or withdraw completely for that season. Any exception to this rule must have the approval of the Board of Directors.



- e. All managers are required to inform the parents of his/her team of all league rules. The manager is required to have at least one (1) team meeting with the parents prior to the start of the regular season and discuss the goals of the team for the season. The manager should present the goals of the team to the parents in writing.
- f. All managers will be issued and will return equipment to TYBA. This includes bats, batting helmets, catching equipment, keys and all baseballs. This will be done immediately following their final game or the season to the Park Manager. Managers not conforming to this rule will forfeit their right to participate in baseball under the auspices of the TYBA.
- g. Managers (and coaches) will not debate judgment calls with anyone whatsoever. A committee from the Board of Directors will investigate any manager, coach, official, parent, fan or player involved in unethical conduct. Anyone involved will be suspended until the Board of Directors takes action. ONLY managers are allowed to talk to the umpires. Any coach that approaches an umpire to discuss any call will be automatically ejected.
- h. There will be NO ALCOHOLIC BEVERAGES allowed on any recreational grounds in Fayette County. This applies to everyone (managers, coaches, officials, parents, players, and fans.)
- i. There will be NO TOBACCO PRODUCTS allowed in the park. Designated smoking area will be in the parking lot only. This includes the umpires and applies to any activity year-round.
- j. Managers of the home teams will be responsible for chalk-lining their respective field prior to their game. Home teams of the last game of the day are to insure all chalk-lining equipment is returned to the Park Manager. Managers of visiting teams will be responsible for dragging/raking around bases, home plate and the batters box after each game in preparation for the next. Visiting teams of the last game of the day will return all score boxes to the Park Manager.

*VIOLATION OF THIS RULE COULD RESULT IN FORFEITURE OF THE GAME.*

- k. Any time there is an organized workday scheduled by the Age Group Coordinator, it is the responsibility of every team manager to have at least two (2) representatives present. Workers are required to work until dismissed by the coordinator. **NO TEAM WILL PRACTICE ON THE FIELDS AFTER WORKDAY HAS BEEN COMPLETED ON SPECIFIED WORKDAYS.**

*Penalty: The manager will not be allowed on the field during the first game.*

- l. No practice session will exceed two (2) hours per day year round. All practices must be scheduled through the Age Group Coordinator.
- m. Sunday Functions: In the 14U age group only Sunday team practice and practice games can be scheduled between the hours of 12:30pm – 6:00pm. All Sunday team functions must end by 6:00pm. Sunday activities cannot be made mandatory. The penalty for violation of this rule will be:
  - i. 1st Offense: Manager is suspended for two(2) games



- ii. 2nd Offense: Manager is suspended for the remainder of the season (regular and playoffs.)
- n. In divisions 8U and higher, managers and coaches may only manage and coach from their position on the field; either the coach's box while on offense, from outside the dugout while on defense, or the dugout while on defense. While on defense, only one coach will be allowed outside the dugout on the coach's bucket, at the umpire's discretion.
- o. Umpires will use Official Score Cards to record each game. Managers must sign scorecards after game is final.

*Penalty: Should a manager not sign their score card their next game will be unofficial.*

- p. Beginning thirty (30) minutes prior to game time, each participating team will divide warm-up time evenly. Under no circumstances will a team have less than five (5) minutes warm-up.
- q. Each team will be allowed one (1) manager and three (3) coaches in the dugout at all times.
  - i. only 2 offensive players allowed on the field between innings
  - ii. no hitting sticks or other training aides allowed on the field after game has started
  - iii. no player will coach bases
  - iv. Soft toss allowed with plastic balls only. No soft toss allowed using baseballs against any fencing
- r. If an umpire does not show up at a game, the home team manager must notify the OD. The OD will make every effort to locate the umpire. If no umpire is available, both managers may consent to play the game utilizing an amateur umpire(s). These games are official and will be counted in the official standings. No protests will be allowed in these games. Should this occur, the OD will notify the Umpire Coordinator of the day and game involved.
- s. Unnecessary harassment of players by other teams, spectators, bystanders etc. will not be tolerated. The umpire's discretion will determine this infraction. After the first warning, the manager will be ejected. After a second warning, the game will be forfeited.
- t. Fighting during or after a game by players on TYBA property is forbidden. Players involved in fighting will be issued a consecutive 3 games suspension. **ADULTS FIGHTING WILL BE PROSECUTED UNDER THE LAW!**
- u. Any player who attempts to bulldog a player at any base when a play is being made will be ejected.
- v. Chinstraps are required for all age groups when any offensive player is on the field.
- w. In the event the TYBA Park Rules conflict with the TYBA Coaches code of conduct, the TYBA Coaches code of conduct will supersede the conflicting items.