## **FAIRFIELD Area SAY**

## **Players Code of Ethics**

Responsible players in the Fairfield Area SAY are encouraged to read the rulebook and attend clinics to enhance their knowledge of the game. Players will conduct themselves using the following guidelines.

## Responsible players will:

- 1. Know the rules of the game and abide by them.
- 2. Treat the referees with respect.
- 3. Demonstrate good sportsmanship to teammates, opposing players, referees, coaches and spectators.
- 4. Refrain from harassing or making negative remarks to players, referees, coaches or spectators.
- 5. Not use profanity or vulgar language.
- 6. Not fight or provoke other players.
- 7. Play hard and aggressively, but fairly.
- 8. Listen to their coach and work diligently at learning the sport.

## PENALTIES FOR PLAYER MISCONDUCT

The following are the penalties for player misconduct concerning Wings, Strikers, Kickers, Minors and Senior divisions. Penalties for misconduct concerning Passers will be determined by the Area Disciplinary Board, but will not exceed those outlined for players in other divisions. Penalties will be imposed by the Area Disciplinary Board or by action of the Fairfield Area SAY Executive Board. The Area Disciplinary Board will determine whether or not multiple penalties are assessed. If multiple penalties are assessed, they will be served consecutively.

- 1. Abusive language to an official **Penalty** one game suspension.
- 2. Threatening actions or words towards an official **Penalty** two game suspension.
- Aggressive physical contact with a referee (e.g. grabbing the arm, turning the individual around, poking, bumping, pushing, etc.) – **Penalty** – five game suspension.
- 4. Striking an official **Penalty** expulsion for the season. If less than five games remain in the season (including tournament games) a five game minimum will be imposed and carried over to the next season in which the person plays.
- 5. Refusal to leave the field after an ejection **Penalty** two game suspension in addition to the penalty imposed for the original ejection.
- 6. Striking a player **Penalty** two game suspensions.
- 7. Ejection from the game for any reason not listed above **Penalty** one game suspension