CDAA Volleyball Information 2012

Parent & Coach Information

General Information

CDAA Director Contact info

Name	Email	Phone	Cell
Katie Ashburn	volleyball@cdaasports.org	763-515-3938	763-913-9369
Michelle Tentis	volleyball@cdaasports.org	763-712-1981	763-350-4654

 If you email the directors and expect a response but don't get one within a day, please call; during the 2010 season there was a problem with the email broadcast system and we didn't receive some emails

Gym Locations

School	Address	Gyms	Comments
Jackson	6000 109th Ave N, Champlin	Rebels 1 & 2, Jax Upper & Lower	See Maps included
Oxbow	6505 109th Ave N, Champlin	Oxb E & W	Gyms are marked
Dayton El	12000 So Diamond Lake Road, Dayton	Dayton	Old style standards

Will send Community Ed contact numbers via email

General Information - Schedules

- Schedules may need to be changed once published
 - All Gyms have been scheduled but sometimes they are taken away from us due to school events – out of our control
- Each schedule sent will have a version number & "as of" date
- ☐ If a change occurs, the new schedule will be sent to all coaches with the following alerts
 - Affected Teams
 - Summary of the changes / why
 - Ex's of change reasons:
 - lost a gym (out of our control)
 - Two teams agreed to move practice due to conflicts
- Will post most current schedule on CDAA Volleyball website
 - http://www.cdaasports.org/sports/volleyball/volleyball.html

Teams

- Coach requests were considered first in team formation
 - You have volunteered your time, you get some "power"
- Player requests were honored as much as possible
 - More about having fun and learning so okay with slightly uneven teams
 - No evals and friend requests so teams may be randomly slightly uneven
 - Modify games if very uneven (e.g. Better team serves only 2, other one serves 4, allow a do-over on serves if that is the problem, let players move up on serves

CDAA Volleyball

- Tried for even # of teams per grade level
 - Omits need for bye's or double headers
- Goal was for 8 9 players per team
 - More play time for each participant
 - If you are short one night, you can play with under 6 players (see rules)
- Please refer to your Team Number (versus color) when needing something from the Directors
 - Schedule is by the number colors weren't known when created
 - Gave coaches ability to have input on team color choices
 - Numbers identify age level
 - May have a "Safety Orange" in all 3 grade levels

4

Season Goals by Grade Level

Note – Building confidence and improving are the Goals, NOT Win/Loss record

Grades 3/4

- Don't let the ball drop
- Team communication
 - "mine", "I got it"
- Controlled passes (bumps)
- Introduce:
 - Setting the ball
 - Overhand serves

Grades 5/6

- Items from Grades 3/4
- Multiple hits per side
 - Start passing to a setter
- Overhand serves in games (for most)
- Introduce:
 - Hitting
 - Tipping

Grades 7/8 & 9+

- Items from 3/4 & 5/6
- Pass, Set, Hit (or tip)

Grades 9-12
Use all skills – get strategic with serving and hitting targets

Season Goals

- Improving and building confidence are the goals
- Would love to not have scores during games for 6th and under, however, too many complaints without it
- Have team and parents focus on improvement versus the score
 - Teams trying the next level of skill will probably lose doesn't matter because they are going to be better players in the future
- Suggestion Create a Goal sheet for your team celebrate reaching team and individual goals versus win/loss records
- Goal Sheet Ideas to Measure (do for team and individual)
 - # overhand serves attempted / made / % made
 - # overhand serves attempted, made, etc from behind back line or after taking a step back from their normal modified spot
 - # of times ball drops with no one going for it (celebrate reduction)
 - # times team tries 2 or more hits on their side
 - # times team successfully gets a volley over after 2 or more hits
 - # times pass, set, hit attempted / successfully over
 - Etc (if anyone creates a goal sheet we can share on the website)

Governing Rules

- Have Fun, Have Fun, Have Fun
- Goal to have team improve skills not the score (can we say this anymore?)
 - We don't keep track of W/L records doesn't indicate improvement
- Progress is the goal (versus a win)
 - Learning and building confidence is the most important goal
 - Coaches and parents (probably more so) need to put themselves in check on their competitive natures
 - Any problems with parents should be reported (go over Ethics policies)
 - Contact ethics: ethics@cdaasports.org with any concerns or call/email Katie/Michelle
- Trying a new skill but losing a point in a game is better than just going for the win
 - The skills the participants should be learning to progress as they get older are the ones that may make you lose points in games because they aren't perfected yet
 - Overhand serves underhand serves are more reliable
 - Multiple hits per side easier to just pass the ball right back over

<u>Housekeeping</u>

- Need background checks for all coaches / assistant coaches
- Directors will send weekly schedule reminders
- Keep track of equipment let us know if you need anything
 - 8 balls (if you choose mark your bag's balls with your bag #)
 - Scoreboard (these are expensive please mark with bag #)
 - Pump / needle
 - First Aid Kit
- Communicate with parents
 - Rules
 - Season expectations please do this
 - CDAA Volleyball Site with schedules, rules, expectations, general information & updates is open for parents to view, too
- ☐ If a question comes up, please let the Directors know
 - Decisions will be communicated to all coaches of affected age groups as well as posting significant clarifications on the web site
- Net set-up take-down will be discussed at Coach's meeting (all coaches help each other the first few nights)
 CDAA Volleyball

Game Nights

- Early game teams need to set-up nets / chairs
- Last game teams need to put away nets / chairs
 - See schedule to know if you are the last game; some nights gyms will only have one game
- Warm up for 10 minutes then 5 minutes both teams serve
 - During warm-up / serving, have meeting with ref for coin toss
 - Allows 45 minutes to play 3 games to 25
- ☐ After games, use gym time for BOTH teams to practice
 - Coaches talk to players from other teams, too (allows players to hear from a variety of coaches)
- Encourage parents / fans to cheer for <u>both</u> teams
- You can ask questions of the refs but you may NOT challenge the call
- Supply parent line judges (one on each side) to help the refs
- Supply parent score keepers (or coaches)
 - Please don't have kids do score keeping OR ensure a parent is keeping track
 of the score it gets hard to keep up with a fast game
- ☐ Take a moment if you find a learning opportunity for your team
- Community Ed has personnel at each site if you have questions

Rules of Play

- 1. 6 players on the court
 - If you are short players, you can play with 5 (4 might be hard)
- 2. Coin toss by official determines first serve and court side
 - Service alternates each game
- 3. Teams switch courts each game
 - Teams should rotate 1 spot between games (know where you ended)
- 4. Rally scoring
 - A point is scored whether your team served or not
 - Team winning point serves the next time
- Regular season:
 - 3 games to 25 (win by 2, 27 point cap)
 - Play all 3 games
- 6. If questions come up, coaches find an agreeable solution
 - Let Directors know so later an official decision can be made and communicated to all coaches
- Use gym time after games for cross-team practice (hitting lines or serving practice has been beneficial)

10

Rules of Play (continued)

- No 2-handed "attack"
 - Players cannot hit the ball over their heads with 2 hands to push/slap/hit it to the other side
 - When a player sets the ball, they will try to push it up in the air and not in a direct line to the other side of the court
- Refs will use their best judgment on Passing / Setting "faults"
 - Coaches & Refs should use as teaching moments
 - Coaches will not argue with the Refs on their calls
- A player can serve up to 4 in a row
 - If the serving team wins the 4th point:
 - the serving team gets the point and the ball is given to the receiving team with no points added to the receiving team
 - If the serving team does not win the 4th point:
 - the opposing team gets the point and the ball as they normally would
- 10. Must abide by Serving Rules listed on next page

<u>Serving / Rotations / Other</u>

- No "do overs" on serves
- Players can serve from any area <u>behind</u> the serve line within the side boundary lines (see back line modifications)
- 3. A serve CAN hit the net
- 4. Foot faults will be called for 7th and up (use judgment in Oxbow)
 - Modify for some girls that can't get their serves over use judgment
- One re-toss allowed per serve attempt
 - A ball caught from a serving "balk" will NOT be called side-out but should be used as a learning opportunity (let it drop instead)
- 6. Preference is for all serves to be Overhand, however:
 - 3rd/4th: Can do 3 Underhand, but 4th must be Overhand
 - Once do Overhand in the series of 4, must continue in that series
 - 5th/6th: Can do 1 (first 1 only) Underhand, other 3 must be Overhand
 - 3rd-6th have Modified Serving Line (see next page)
 - 7th/8th: Any serve (no modified serving line use case by case judgment)
 - 9th-12th: Any serve (no modified serving line)
- 7. Jump serves are allowed but must be behind the back line
 - At this level, they are usually not as hard as the player's overhand

Net Height and Line Locations

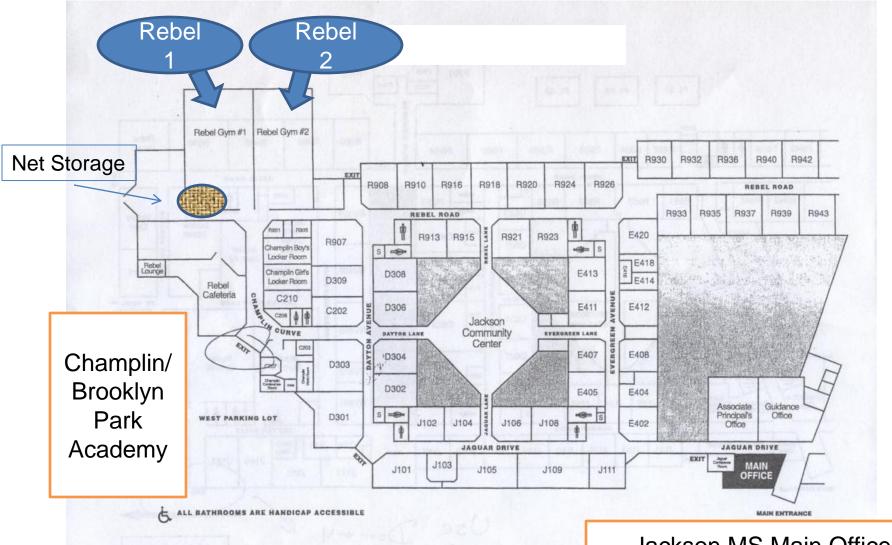
- Net height should be at the following letter:
 - 3rd/4th: J (look at mark on pole)
 - 5th/6th: 7 foot (J plus hand between J & W)
 - 7th/8th: 7' 4 1/8 inches (W)
 - 9th-12th: 7' 4 1/8 inches (W)
- Each court side should be 30 ft by 30 ft
 - If unsure of which lines to use, measure side to side with foot steps and then do same from net to back
 - Oxbow is deceiving Back line is last line before the back wall!
- Serving line is modified for younger groups
 - 3rd/4th approximately ½ way up from back line never in front of 10 foot line
 - 5th/6th approximately 1/3 way up from back line (about 10 ft up)
 - 7th 12th No Modification
 - If back line is too close to wall, you may take 1 step over
- Game Balls
 - 3rd 5th: Use Lite Ball (says Lite on the ball)
 - 6th 12th: Use Regular Ball

Net Set-up / Take Down

- Everyone please help the new coaches the first few times
- Will be strange the first time after that, easy
- ☐ Directions to set-up:
 - Put poles in the holes in the floor
 - Raise poles to proper height (see other page)
 - Attach net to side without the crank
 - Attach net to side with the crank
 - Turn crank as far as you can to tighten the nets
 - Add pads to the poles
- Directions to take down:
 - Remove pads from the poles
 - Turn crank to loosen net
 - Remove net from both poles
 - Lower the standards height to about mid way
 - Carefully roll net up (sometimes use pads) / put poles away
 - Replace floor covers

Let us know if there are problems with nets – we need to notify Community Ed for any fixes

<u>Gyms Rebels 1 & 2 – West Side of Old Jackson</u> Now Champlin/BP Academy - Door #65 (Verify)



Jackson MS Main Office

Gyms Jax Upper & Lower – East Side of Jackson

Door #4

Oxbow – Community Ed gets nets from Cafeteria

