Fall 2020

MORE CHLLENGING: 5v4 to goal \& 2 dribble gates


2nd. PLAY PHASE: The Game - 6V6


DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: To pass or dribble the ball forward into the opponent's half.
PLAYER ACTIONS: Pass or dribble forward, Spread out and Support the attack.
ORGANIZATION: In a 7 v 7 field, set up a 40Wx35L playing area with a regular goal and two 10 yard dribbling gates and a gate guard. The 5 Blue players: the GK, 3 defenders and 1 midfielder against 4 Red players: 3 strikers, 1 midfielder. Blue team scores by dribbling through either gate. Red scores in the regular goal. Play with a build out line. All Laws of the game in effect. If the Red team scores, the Blue team gets a goal-kick to restart the game. Rotate players every interval.

SKILL ACQUISITION: Passing, receiving and dribbling.
KEY WORDS: Wide, Opening, Forward, Possess, Help.
GUIDED QUESTIONS: 1. How do we move forward with the ball? 2. How can we create openings? 3. What do you need to do if you do not have the ball?
ANSWERS: 1. Dribbling it or passing forward - 2. By spreading out - 3. Support the attack and create passing options.

## DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min

OBJECTIVE: To pass or dribble the ball forward into the opponent's half.
PLAYER ACTIONS: Pass or dribble forward, Spread out and Support the attack.
ORGANIZATION: In a 7 v 7 field (40Wx60L) play 6v6. The Blue team will play in a 1-3-1-1 formation and the Red team will play in a 1-1-3-1 formation.

KEY WORDS: Wide, Opening, Forward, Possess, Help.
GUIDED QUESTIONS: 1. How can you get the ball though an opening? 2. What can we do to create an opening? 3. When you do not have the ball what is your role?

ANSWERS: 1. Dribble or Pass the ball forward - 2. Spread out - 3. To support the attack and create passing options.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

FIVE ELEMENTS of TRAINING EXERCISE
1.Organized: Is the exercise organized in the right way?
2. Game like: Is the exercise game like?
3. Repetitions: Are there repetitions when looking at the overall goal of the session?
4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
5. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?



DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: To dribble or pass the ball forward.
PLAYER ACTIONS: Pass/dribble forward, Spread out, Support the attack.
ORGANIZATION: In a $7 v 7$ field, set up a 40Wx35L playing area with a regular goal and 3 counter goals. The 6 Blue players: the GK, 2 defenders and 1 midfielder and 2 wingers against 4 Red players: 3 strikers, 1 midfielder. Blue team scores by passing into one of the three counter goals. Red scores in the regular goal. Play with a build out line. All Laws of the game in effect. If the Red team scores, the Blue team gets a goal-kick to restart the game. Rotate players every interval.

SKILL ACQUISITION: Passing, receiving, and dribbling.
KEY WORDS: Opening, Forward, Possess, Help.
GUIDED QUESTIONS: 1. How do we move forward with the ball? 2. How can we create openings? 3. What do you need to do if you do not have the ball?

ANSWERS: 1 . Dribbling it or passing forward - 2. By spreading out - 3. Support the attack and create passing options.

Note: Switch to this activity if the Core is too easy for the players.
DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min
OBJECTIVE: To dribble or pass the ball forward.
PLAYER ACTIONS: Pass/dribble forward, Spread out, Support the attack.
ORGANIZATION: In a $7 v 7$ field (40Wx60L) play 6v6. The Blue team will play in a 1-3-11 formation and the Red team will play in a 1-1-3-1 formation.

SKILL ACQUISITION: Passing, receiving, and dribbling.
KEY WORDS: Opening, Forward, Possess, Help.
GUIDED QUESTIONS: 1. How can you get the ball though an opening? 2. What can we do to create an opening? 3 . When you do not have the ball what is your role to help the attack?

ANSWERS: 1. Dribble or Pass the ball forward - 2. Spread out - 3. To support the attack and create passing options.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

## FIVE ELEMENTS of TRAINING EXERCISE

1. Organized: Is the exercise organized in the right way?
2.Game like: Is the exercise game like?
2. Repetitions: Are there repetitions when looking at the overall goal of the session?
3. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
4. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?
Fall 2020

MORE CHLLENGING: 4vS to goal and an end zone


2nd. PLAY PHASE: The Game - 6V6


OBJECTIVE: To pass or dribble forward to create scoring chances.
PLAYER ACTIONS: Pass or dribble forward, Spread out, Create passing options.
ORGANIZATION: In a 7v7 field, set up a 24Wx35L playing area with a Regular goal and an end zone. The 4 Blue players: 1 midfielder 2 wingers and 1 striker against 4 Red players: 1 GK, 3 defenders and 1 midfielder. Blue team scores in the regular goal. Red scores by dribbling or passing to a player getting in the end zone. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.
SKILL ACQUISITION: Passing, receiving and dribbling.
KEY WORDS: Open up, Dribble, Connect, Possess and Help.
GUIDED QUESTIONS: 1. What can we do to create an opening? 2. When is a good time to connect with a teamate with a forward pass? 3. How should we help the attacker with the ball?
ANSWERS: 1. Spread out - 2. When we have an opening between two defenders and have a teammate behind them - 3. By creating passing options and diagonal passing lanes.
Note: Switch to this activity if the Core is too easy for the players.
DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min
OBJECTIVE: To pass or dribble forward to create scoring chances.
PLAYER ACTIONS: Pass or dribble forward, Spread out, Create passing options.
ORGANIZATION: In a 7v7 field (40Wx60L) play 6v6. The Blue team will play in a 1-1-3-1 formation and the Red team will play in a 1-3-1-1 formation.
SKILL ACQUISITION: Passing, receiving and dribbling.
KEY WORDS: Open up, Dribble, Connect, Possess and Help
GUIDED QUESTIONS: 1. Why do we need to open up? 2. What do we do if we can't go forward with the ball? 3. Where do we need to be to help the attacker with the ball?

ANSWERS: 1. We spread out to create an opening to move the ball forward - 2. We possess it, move it until we find an opening to dribble or pass forward - 3. We should be creating diagonal passing lanes in front, to the sides and behind the attacker with the ball.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

## FIVE ELEMENTS of TRAINING EXERCISE

1. Organized: Is the exercise organized in the right way?
2.Game like: Is the exercise game like?
2. Repetitions: Are there repetitions when looking at the overall goal of the session?
3. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
4. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?



DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min OBJECTIVE: To pass or dribble forward.
PLAYER ACTIONS: Pass/dribble forward, Spread out, Create passing options and 2 v 1 or 1 v 1
ORGANIZATION: In a $7 v 7$ field, set up a 40Wx35L playing area with a regular goal and 3 counter goals. The 4 Blue players: 1 midfielder 2 wingers and 1 striker against 6 Red players: 1 GK, 3 defenders, 1 midfielder and 1 striker. Blue team scores in the regular goal. Red scores by passing in any of the three counter goals. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.
SKILL ACQUISITION: Dribbling, Passing and Receiving.
KEY WORDS: Connect, Dribble, Possess and Combine.
GUIDED QUESTIONS: 1. How do we create an opening? 2. What do we do when we possess the ball? 3. When do we pass or dribble forward?
ANSWERS:1. Spread out to create openings - 2. Move the ball to keep the attack going and to find an opening. - 3. Pass forward if we can connect with a teammate through an opening. Dribble forward when we have space.

Note: Switch to this activity if the Core is too easy for the players.

## DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min

OBJECTIVE: To pass or dribble forward.
PLAYER ACTIONS: Pass/dribble forward, Spread out, Create passing options and 2v1 or 1v1
ORGANIZATION: In a $7 v 7$ field (40wx60L) play 6v6. The Blue team will play in 1-1-3-1 formation and the red team will play in 1-3-1-1 formation.
SKILL ACQUISITION: Dribbling, Passing and Receiving.
KEY WORDS: Connect, Dribble, Possess and Combine.
GUIDED QUESTIONS: 1. What do we need to do to create openings? 2. Why do we possess the ball? 3. When is a good time to combine?
ANSWERS: 1. Spread out - 2. To move the ball, find an opening and pass the ball to connect with a teammate forward or dribble forward -3 . When we are providing the attacker with the ball a passing option and we created a 2 v 1 .

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

## FIVE ELEMENTS of TRAINING EXERCISE

1.Organized: Is the exercise organized in the right way?
2.Game like: Is the exercise game like?
3.Repetitions: Are there repetitions when looking at the overall goal of the session?
4.Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
5. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?

|  | GOAL: | Improve scoring goals - 1 |  |  |  |  | $\begin{gathered} \text { U9-U10 } \\ \text { 7V7 } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PLAYER ACTIONS | Shoot, Pass or Dribble forward, Create a 2v1 or 1v1 |  |  |  |  |  |
|  | KEY QUALITIES | Make decisions, Take initiative, Optimal technical abilities |  |  |  |  |  |
|  | MOMENT | Attacking | DURATION | 60 minutes | PLAYERS | 12 |  |

SKILL ACQUISITION: Dribbling: Surface of the foot and ball, quality of the touch - Passing: Surface of the foot and ball, Pace and accuracy - Receiving: Body, position, surface of the foot and ball, first touch - Shooting: Surface of the foot and ball, standing foot and accuracy over power.


CORE ACTIFITY: 4F4 to goal \& 2 dribbling gates


## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 2 min

OBJECTIVE: To score goals.
PLAYER ACTIONS: Shoot, Pass or dribble forward.
ORGANIZATION: In a 7v7 field set up two 19Wx30L fields with a small goal at each end. Play 1v1, 2 v 1 , up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.

SKILL ACQUISITION: Receiving, Dribbling, Passing and Shooting.
KEY WORDS: Finish, Pass, Dribble.
GUIDED QUESTIONS: 1. What should we do to finish? 2. When should you dribble towards the goal? 3. When is a good time to pass?

ANSWERS: 1. Shoot when we have an opening to goal $\mathbf{- 2}$. When we have an opening or are in 1v1-3. When we can connect with a teammate that can shoot or pass to move the defenders to find or create an opening.
Note - First break: Coach asks questions; players do not answer but play to discover them. Second break: Coach asks questions and players share the answers.

DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: To score goals.
PLAYER ACTIONS: Shoot, Pass or dribble forward and Create 2 v 1 and 1 v 1.
ORGANIZATION: In a 7 v 7 field, set up a $24 \mathrm{~W} \times 24 \mathrm{~L}$ playing area with a regular goal and two 5 yard dribbling gates. The 4 Blue players: 1 midfielder 2 wingers and 1 striker against 4 Red players: 1 GK, 2 defenders and 1 midfielder. Blue team scores in the regular goal. Red scores by dribbling through one of the dribbling gates. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.

SKILL ACQUISITION: Receiving, Dribbling, Passing and Shooting.
KEY WORDS: Finish, Pass, Dribble and Combine.
GUIDED QUESTIONS: 1. When is a good time to finish? 2. If we have two or more defenders in front of us what should we do? 3. How can we create a combination play?
ANSWERS: 1. When we have an opening to goal - 2. We should pass the ball to move the defenders and to find or create an opening - 3. Create a 2 v 1 to wall pass around the defender. Note: Switch to the Less Challenging activity if it is too difficult or to the More Challenging if it is too easy.

DURATION: 20 min -- INTERVALS: 4 --ACTIVITY: 4 min --REST: 1 min OBJECTIVE: To score goals.
PLAYER ACTIONS: Shoot, Pass or dribble forward and Create 2 v 1 and 1 v 1.
ORGANIZATION: In the opponent's half set up two 19Wx30L fields with a goal and a 5 yard dribbling gate zone. Play 3v3. The Blue team: 3 attackers against the Red Team: GK and two defenders. Blue team scores in the regular goal. Red scores by dribbling through the dribbling gate. Play with kick-ins or dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Receiving, Dribbling, Passing and Shooting.
KEY WORDS: Finish, Pass, Dribble and Combine.
GUIDED QUESTIONS: 1. What should we do to finish on goal? 2. How can we move the defenders to create an opening to goal? 3. When confronted by one defender what should we do?
ANSWERS: 1. Shoot - 2. Pass the ball - 3. Dribble past the defender.
Note: Switch to this activity if the Core is too difficult for the players


| Fall 2020 | GOAL: | Improve Scoring Goals - 2 |  |  |  |  | $\begin{gathered} \text { U9-U } 10 \\ \text { 7V7 } \end{gathered}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PLAYER ACTIONS | Shoot, Pass or Dribble forward, Create passing option, Create a 2v1 or 1v |  |  |  |  |  |
|  | KEY QUALITIES | Read the game, Be proactive, Optimal technical abilities |  |  |  |  |  |
|  | MOMENT | Attacking | DURATION | 60 minutes | PLAYERS | 12 |  |

SKILL ACQUISITION: Dribbling: Surface of the foot and ball, quality of the touch - Passing: Surface of the foot and ball, Pace and accuracy - Receiving: Body, position, surface of the foot and ball, first touch - Shooting: Surface of the foot and ball, standing foot and accuracy over power.


CORE ACTIVITY: 4v5 to goal \& 2 small goals


LESS CHALLENGING: 3v3 to goal- small goal


DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: To score goals.
PLAYER ACTIONS: Shoot, Pass or Dribble forward.
ORGANIZATION: In a $7 v 7$ field set up two 19Wx25L fields with a small goal at each end. Play 1v1, 2 v 1 , up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Shooting, Receiving, Passing and Dribbling.
KEY WORDS: Strike at goal, Pass, and Dribble.
GUIDED QUESTIONS: 1. When should we strike at goal? 2. What should we do if we have the ball and one defender in front? 3. How can we find or create an opening?
ANSWERS: 1. As soon as you have an opening to goal - 2. Dribble around the defender and shoot 3. Pass the ball to move the defenders.

Note - First break, the coach asks questions to the players, players do not answer them but play to discover the answers. Second break, the coach asks questions and players will answer them.

## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

 OBJECTIVE: To score goals.PLAYER ACTIONS: Shoot, Pass or Dribble forward.
ORGANIZATION: In a 7 v 7 field, set up a 40Wx30L playing area with a regular goal and 2 counter goals. The 4 Blue players: 1 midfielder 2 wingers and 1 striker against 5 Red players: 1 GK, 3 defenders and 1 midfielder. Blue team scores in the regular goal. Red scores in any of the two counter goals. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.
SKILL ACQUISITION: Shooting, Receiving, Passing and Dribbling.
KEY WORDS: Strike at goal, Pass, and Dribble.
GUIDED QUESTIONS: 1. Where should we strike the ball to score a goal? 2. When is a good time to pass to a teammate? 3. What do we need to do to create a wall pass combination?
ANSWERS: 1. Low and to the corners away from the keeper - 2. When we have an opening and he/she is in a scoring position -3 . We need to create a passing option in a 2 v 1 .

Note: Switch to the Less Challenging activity if it is too difficult or to the More Challenging if it is too easy.

## DURATION: 20 min -- INTERVALS: 4 --ACTIVITY: 4 min --REST: 1 min

OBJECTIVE: To score goals.
PLAYER ACTIONS: Shoot, Pass or Dribble forward.
ORGANIZATION: In the opponent's half set up two 19Wx25L fields with a goal and a small goal. Play 3v3. The Blue team: 3 attackers against the Red Team: GK and two defenders. Blue team scores in the regular goal. Red scores in the small goal. Play with kick-ins or dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Shooting, Receiving, Passing and Dribbling.
KEY WORDS: Strike at goal, Pass, and Dribble.
GUIDED QUESTIONS: 1. When should we strike at goal? 2. What should we do if we have the ball and one defender in front? $\mathbf{3}$. How can we find or create an opening?
ANSWERS: 1. As soon as you have an opening to goal - 2. Dribble around the defender and shoot 3. Pass the ball to move the defenders.

Note: Switch to this activity if the Core is too difficult for the players.


SKILL ACQUISITION: Pressure: Angle and Speed of approach, Distance, Body position, Tackle choice (poke or block) - Cover:
Distance, body position.


## CORE ACTIVITY: 4v5 to goal \& an end zone



LESS CHALLENGING: 4v4 to goal \& an end zone

DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 2 min
OBJECTIVE: To prevent the opponent from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Steal the ball, Pressure, Cover \& Balance.
ORGANIZATION: In a $7 v 7$ field set up two 19Wx30L fields with a small goal at each end. Play 1v1, 2 v 1 , up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the way, Closest defender, and Help.
GUIDED QUESTIONS: 1. What should the closest defender to the ball do? 2. How can the other defenders help?
ANSWERS: 1. The closest defender to the ball should stand between the ball and the goal to protect the goal and pressure the attacker with the ball - 2. They will provide cover.
Note - First break, the coach asks questions to the players, players do not answer them but play to discover the answers. Second break, the coach asks questions and players will answer them.

## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

OBJECTIVE: To prevent the opponent from moving the ball forward and regain the ball. PLAYER ACTIONS: Protect the goal, Steal the ball, Pressure, Cover \& Balance.
ORGANIZATION: In a $7 v 7$ field, set up a 24W 3 35L playing area with a regular goal and an end zone. The 4 Blue players: 1 midfielder 2 wingers and 1 striker will try to regain the ball and score in the regular goal. The 5 Red players: $1 \mathrm{GK}, 2$ defenders, 1 midfielder and 1 striker will try to score in the end zone by dribbling or passing. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the way, Hassle, and Help.
GUIDED QUESTIONS: 1. How can we block the way forward? 2. Why does the closest defender need to hassle the player with the ball? 3. Where do the other defenders go to help?
ANSWERS: 1. Protect the goal by standing between the ball and the goal -2. To apply pressure and regain the ball $-\mathbf{3}$. They get behind the pressing defender to provide cover and balance.
Note - Switch to Less Challenging if this activity is too difficult or to More Challenging if it is too easy.
DURATION: 20 min -- INTERVALS: 4 --ACTIVITY: 4 min --REST: 1 min
OBJECTIVE: To prevent the opponent from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Steal the ball, Pressure, Cover \& Balance.
ORGANIZATION: In a $7 v 7$ field, set up a 24W 3 35L playing area with a regular goal and an end zone. The 4 Blue players: 1 midfielder 2 wingers and 1 striker will try to regain the ball and score in the regular goal. The 5 Red players: $1 \mathrm{GK}, 2$ defenders and 1 midfielder, will try to score in the end zone by dribbling or passing. Play with a build out line. All Laws of the game in effect. If the Blue team scores, the Red team gets a goal-kick to restart the game. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the way, Closest defender, and Help.
GUIDED QUESTIONS: 1. What should the closest defender to the ball do? 2. How can the other defenders help?
ANSWERS: 1 . The closest defender to the ball should stand between the ball and the goal to protect the goal and pressure the attacker with the ball - 2. They will provide cover.
Note - Switch to this activity if the CORE is too difficult for the players.




Fall 2020
GOAL: Improve preventing the opponent from building up and creating scoring chances in our half - 1
PLAYER

Protect the goal, Make it and Keep it compact, Pressure, Cover \& Balance Understand the game, Focus, Optimal technical and physical abilities

U9-U10
7V7

## KEY QUALITIES

| MOMENT | Defending | DURATION | 60 minutes | PLAYERS | $\mathbf{1 2}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |

SKILL ACQUISITION: Pressure: Angle and Speed of approach, Distance, Body position, Tackle choice (poke or block) - Cover:
Distance, body position.


CORE ICTIVITY: $3 v 3$ to small goals


## LESS CHALLENGING: 3v2 to sm all goals



DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 2 min OBJECTIVE: Prevent the opposition from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Get and make it compact, Pressure, cover \& balance.
ORGANIZATION: In a 7 v 7 field set up two 19W×35L fields with a small goal at each end. Play 1v1, 2 v 1 , up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Shield, Compress, Press.
GUIDED QUESTIONS: 1. How do we shield the goal? 2. What do we need to compress the passing lanes forward? 3. Who presses the ball?
ANSWERS: 1 . We protect the goal by getting a defender in front of the ball -2 . We need to make it compact and keep it compact - $\mathbf{3}$. Closest defender to the ball.
Note - First break, the coach asks questions to the players, players do not answer them but play to discover the answers. Second break, the coach asks questions and players will answer them.

## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

OBJECTIVE: Prevent the opposition from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Get and make it compact, Pressure, cover \& balance.
ORGANIZATION: In our own half set up two 19W×25L fields with a goal at each end. Play 3v3. The Blue team: 3 players against the Red Team: 3 players. Each team tries to score in the opponent's goal. Play with kick-ins or dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Shield, Compress, Press, Help.
GUIDED QUESTIONS: 1. Who should shield the goal? 2. How can we close the passing lanes forward? 3. When should the defender on the ball should press the attacker? 4. How will the other defenders help to regain the ball.
ANSWERS: 1 . The closest defender to the ball should get in between the ball and the goal to protect it - 2. We should make it compact and stay compact behind the defender on the ball - $\mathbf{3}$. When the other defenders are already compacted behind him/her - 4. They provide cover and balance.
Note: Switch to the Less Challenging activity if it is too difficult or to the More Challenging if it is too easy. DURATION: 20 min -- INTERVALS: 4 --ACTIVITY: 4 min --REST: 1 min
OBJECTIVE: Prevent the opposition from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Get and make it compact, Pressure, cover \& balance.
ORGANIZATION: In our own half set up two 19Wx25L fields with a goal at each end. Play 3v2. The Blue team: 3 players against the Red Team: 2 players. Each team tries to score in the opponent's goal. Play with kick-ins or dribble-ins when the ball goes out of bounds. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Shield, Compress, Press.
GUIDED QUESTIONS: 1. How do we shield the goal? 2. What do we need to compress the passing lanes forward? 3. Who presses the ball?
ANSWERS: 1 . We protect the goal by getting a defender in front of the ball -2 . We need to make it compact and keep it compact - 3. Closest defender to the ball.
Note - Switch to this activity if the CORE is too difficull for the players


DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: Prevent the opposition from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Get and make it compact, Pressure, cover \& balance.
ORGANIZATION: In a 7 v 7 field, set up a 40W×25L playing area with 2 small goals in each end line. The 4 Blue players: 3 defenders and 1 midfielder against 5 Red players: 1 defender, 1 midfielder, 2 wingers and 1 striker. Blue and Red try to score in any of the two small goals. Play with a build out line. All Laws of the game in effect. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.

KEY WORDS: Shield, Compress, Press, Help.
GUIDED QUESTIONS: 1. Who should shield the goal? 2. How can we close the passing lanes forward? 3. When should the defender on the ball press the attacker? 4. How will the other defenders help to regain the ball.
ANSWERS: 1. The closest defender to the ball should get in between the ball and the goal to protect it $\mathbf{- 2}$. We should make it compact and stay compact behind the defender on the ball - $\mathbf{3}$. When the other defenders are already compacted behind him/her - 4. They provide cover and balance.

Note - Switch to this activity if the CORE is not challenging enough.

## DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min

OBJECTIVE: Prevent the opposition from moving the ball forward and regain the ball.
PLAYER ACTIONS: Protect the goal, Get and make it compact, Pressure, cover \& balance.
ORGANIZATION: In a $7 v 7$ field ( $40 \mathrm{~W} \times 60 \mathrm{~L}$ ) play 6 v 6 . The Blue will play in a 1-3-1-1 formation and the Red team will play in a 1-1-3-1 formation.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Shield, Compress, Press, Help.
GUIDED QUESTIONS: 1. Who should shield the goal? 2. How can we close the passing lanes forward? 3. When should the defender on the ball should press the attacker? 4. How will the other defenders help to regain the ball.
ANSWERS: 1. The closest defender to the ball should get in between the ball and the goal to protect it - $\mathbf{2}$. We should make it compact and stay compact behind the defender on the ball - $\mathbf{3}$. When the other defenders are already compacted behind him/her - 4. They provide cover and balance.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

## FIVE ELEMENTS of TRAINING EXERCISE

1.Organized: Is the exercise organized in the right way?
2. Game like: Is the exercise game like?
3. Repetitions: Are there repetitions when looking at the overall goal of the session?
4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
5. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?


$2^{\text {nd. }}$ PLAY PHASE: The Game - 6V6


## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

OBJECTIVE: Keep the opponent from moving the ball forward and regain the ball.
PLAYER ACTIONS: Make it and Keep it compact, Pressure, Cover \& Balance, Outnumber the opponents.

ORGANIZATION: In our own half of a $7 v 7$ field, set up a 40Wx35L playing area with a regular goal and three counter goals. The 5 Blue players: $1 \mathrm{GK}, 3$ defenders, 1 midfielder against 5 Red players: 1 defender, 1 midfielder, 2 wingers and 1 striker. Blue team scores in any of the three counter goals. Red scores in the regular goal. Play with a build out line. All Laws of the game in effect. If the Red team scores, the Blue team gets a goal-kick to restart the game. Rotate players every interval.

SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Close passing lanes, Press, Help, Double team.
GUIDED QUESTIONS: 1. As a group what must we do to close passing lanes? 2. When is a good time to press the attacker with the ball? 3. How do the other defenders help?
ANSWERS: 1. We must make it compact and stay compact - 2. When we have defenders compacted behind the closest defender to the ball - 3. Provide cover and balance.
Note: Switch to this activity if the Core is too easy for the players.

## DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min

OBJECTIVE: Keep the opponent from moving the ball forward and regain the ball.
PLAYER ACTIONS: Make it and Keep it compact, Pressure, Cover \& Balance, Outnumber the opponents.
ORGANIZATION: In a 7 v 7 field ( 40 wx 60 L ) play 6v6. The Blue team will play in 1-3-2 formation and the Red team will play in 1-2-3 formation.

SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Close passing lanes, Press, Help, Double team.
GUIDED QUESTIONS: 1. As a group what must we do to close passing lanes? 2. When is a good time to press the attacker with the ball? 3. How do the other defenders help?

ANSWERS: 1 . We must make it compact and stay compact - 2 . When we have defenders compacted behind the closest defender to the ball - 3 . Provide cover and balance.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

1. Organized: Is the exercise organized in the right way?
2.Game like: Is the exercise game like?
2. Repetitions: Are there repetitions when looking at the overall goal of the session?
3. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
4. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?
GOAL:

Improve preventing the opponent from scoring goals - 1
PLAYER ACTIONS
Protect the goal, Pressure, Cover \& Balance
Make decisions, Be proactive, Focus
U9-U10
7V7

## KEY QUALITIES

DURATION 60 minutes $\quad$ PLAYERS
12
SKILL ACQUISITION: Pressure: Angle and Speed of approach, Distance, Body position, Tackle choice (poke or block) - Cover:
Distance, body position.


LESS CHALLENGING: 3v2 to goa 1-small goals


DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: Deny scoring chances.
PLAYER ACTIONS: Protect the goal, Pressure and cover.
ORGANIZATION: In a $7 v 7$ field set up two 19Wx24L fields with a small goal at each end. Play 1v1, 2v1, up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Prevent, Force, Help.
GUIDED QUESTIONS: 1. What should we do to prevent the shot goal? 2. How should we force the ball away? 3. How do we help the pressing defender?
ANSWERS: 1 . Protect the goal by standing between the ball and the goal $-\mathbf{2}$. The closest defender pressures the attacker with the ball - $\mathbf{3}$. By providing cover.
Note - First break, the coach asks questions to the players, players do not answer them but play to discover the answers. Second break, the coach asks questions and players will answer them.

DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: Deny scoring chances.
PLAYER ACTIONS: Protect the goal, Pressure and cover.
ORGANIZATION: In our own half set up two 19Wx25L fields with a goal and two small goals. Play 3v3. The Blue team: 1Gk and 2 defender's players against the Red Team: 3 players. The Red team scores in the goal and the Blue team scores by passing to one of the two small goals. Play with kick-ins or dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Prevent, Force, Help.
GUIDED QUESTIONS: 1. Who and how should prevent the shot a t goal? 2. After we are protecting the goal what should we do to force the ball away? 3. Where should the other defender be to help?
ANSWERS: 1. The closest defender should protect the goal by getting in between the ball and goal -2 . Pressure the attacker with the ball - 3. Provide cover.
Note: Switch to the Less Challenging activity if it is too difficult or to the More Challenging if it is too easy.
DURATION: 20 min -- INTERVALS: 4 --ACTIVITY: 4 min --REST: 1 min
OBJECTIVE: Deny scoring chances.
PLAYER ACTIONS: Protect the goal, Pressure and cover.
ORGANIZATION: In our own half set up two 19Wx25L fields with a goal and two small goals. Play 3v3. The Blue team: 1 Gk and 2 defender's players against the Red Team: 2 players. The Red team scores in the goal and the Blue team scores by passing to one of the two small goals. Play with kick-ins or dribble-ins when the ball goes out of bounds.

SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Prevent, Force, Help.
GUIDED QUESTIONS: 1. What should we do to prevent the shot goal? 2. How should we force the ball w away? 3. How do we help the pressing defender?
ANSWERS: 1. Protect the goal by standing between the ball and the goal $-\mathbf{2}$. The closest defender pressures the attacker with the ball $-\mathbf{3}$. By providing cover.

Note: Switch to this activity if the Core is too difficult for the players.

MORE CHLLENGING: 4v4 to goal


DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min
OBJECTIVE: Deny scoring chances.
PLAYER ACTIONS: Protect the goal, Pressure and cover.
ORGANIZATION: In a 7v7 field, set up a 28Wx22L playing area with a regular goal and two small goals 2 small goals as shown. The 4 Blue players: 1GK, 2 defenders and 1 midfielder against 4 Red players: 1 midfielder, 2 wingers and 1 striker. The Red team scores in the goal, the Blue team scores by passing in one of the two small goals. Play with a build out line. All Laws of the game in effect. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.

KEY WORDS: Prevent, Force, Help.
GUIDED QUESTIONS: 1. Who and how should prevent the shot a t goal? 2. After we are protecting the goal what should we do to force the ball away? 3. Where should the other defender be to help?

ANSWERS: 1. The closest defender should protect the goal by getting in between the ball and goal - 2. Pressure the attacker with the ball - 3. Provide cover.

Note: Switch to this activity if the Core is too easy for the players.

## DURATION: 20 min -- INTERVALS: 2 --ACTIVITY: 8 min --REST: 2 min

OBJECTIVE: Deny scoring chances.
PLAYER ACTIONS: Protect the goal, Pressure and cover.
ORGANIZATION: In a 7v7 field (40Wx60L) play 6v6. The Blue will play in a 1-2-1-2 formation and the Red team will play in a 1-1-3-1 formation.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.

KEY WORDS: Prevent, Force, Help.
GUIDED QUESTIONS: 1. Who and how should prevent the shot a t goal? 2. After we are protecting the goal what should we do to force the ball away? 3. Where should the other defender be to help?

ANSWERS: 1. The closest defender should protect the goal by getting in between the ball and goal - 2. Pressure the attacker with the ball - 3. Provide cover.

Note: All Laws of the game and US Soccer Player Development Initiatives (PDI) are in effect.

## FIVE ELEMENTS of TRAINING EXERCISE

1.Organized: Is the exercise organized in the right way?
2.Game like: Is the exercise game like?
3. Repetitions: Are there repetitions when looking at the overall goal of the session?
4. Challenging: Are the players being challenged? (Is there the right balance between being successful and unsuccessful?)
5. Coaching: Is there the proper coaching based on the age/level of the players?

TRAINING SESSION SELF-REFLECTION QUESTIONS

1. How did you achieve your goals in the training session?
2. What did you do well?
3. What could you do better?

GOAL:
Improve preventing the opponent from scoring goals - 2
PLAYER
Protect the goal, Make it and Keep it compact, Pressure, Cover \& Balance
U9-U10
7V7



LESS CHALLENGING: 5v4 to goal


## OBJECTIVE: Deny Scoring Chances.

PLAYER ACTIONS: Protect the goal, Pressure and Cover.
ORGANIZATION: In a 7v7 field set up two 19Wx24L fields with a small goal at each end. Play $1 \mathrm{v} 1,2 \mathrm{v} 1$, up to 3 v 3 . Play 3 rounds for a total of 20 minutes. Play with kick-ins and dribble-ins when the ball goes out of bounds.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the shot, Hassle, Help.
GUIDED QUESTIONS: 1. How can we block the shot? 2. Who hassles the attacker with the ball? 3. How can the other defender help the pressing defender?

ANSWERS: 1. Place a defender between the ball and the goal to protect it - 2. The defender closest to the ball pressures it - 3. He/she could get behind the pressing defender to provide cover.
Note - First break, the coach asks questions to the players, players do not answer them but play to discover the answers. Second break, the coach asks questions and players will answer them.

## DURATION: 20 min -- INTERVALS: 3 --ACTIVITY: 5 min --REST: 1.5 min

## OBJECTIVE: Deny Scoring Chances.

PLAYER ACTIONS: Protect the goal, Make it compact and keep it compact, Pressure, Cover \& balance.
ORGANIZATION: In a 7v7 field, set up a 40Wx22L playing area with two regular goals. The 5 Blue players: $1 \mathrm{GK}, 3$ defenders, and 1 midfielder against 5 Red players: $1 \mathrm{GK}, 1$ midfielder, 2 wingers and 1 striker. Both teams try to score in the opponent's goal. Play with a build out line. All Laws of the game in effect. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the way, Minimize, Hassle, Help.
GUIDED QUESTIONS: 1. What must we do to block the way to goal? 2. How can we minimize the passing or shooting lanes? 3. When do we hassle the player with the ball? 4. What can the other defenders do to help?
ANSWERS: 1. Get a defender between the ball and goal to protect it $\mathbf{- 2}$. We must get compacted and stay compacted - 3. As soon as the attacker receives the ball we should pressure him/her - 4. They get behind the pressing defender and provide cover and balance.
Note: Switch to the Less Challenging activity if it is too difficult or to the More Challenging if it is too easy.

## DURATION: 20 min -- INTERVALS: 5 --ACTIVITY: 4 min --REST: 1 min

OBJECTIVE: Deny Scoring Chances.
PLAYER ACTIONS: Protect the goal, Make it compact and keep it compact, Pressure, Cover \& balance.

ORGANIZATION: In a 7v7 field, set up a 40Wx22L playing area with two regular goals. The 5 Blue players: 1 GK, 3 defenders, and 1 midfielder against 4 Red players: 1 GK, 1 midfielder and 2 strikers. Both teams try to score in the opponent's goal. Play with a build out line. All Laws of the game in effect. Rotate players every interval.
SKILL ACQUISITION: Speed and Angle of Approach, Distance of Approach, Footwork, Body Shape and Types of Tackles - Poke or Block.
KEY WORDS: Block the way, Hassle, Help.
GUIDED QUESTIONS: 1. How can we block the way to goal? 2. Who hassles the attacker with the ball? 3. How can the other defender help the pressing defender?
ANSWERS: 1. Place a defender between the ball and the goal to protect it $\mathbf{- 2}$. The defender closest to the ball pressures it - 3. They get behind the pressing defender to provide cover Note: Switch to this activity if the Core is too difficult for the players.


